

Designing efficient implementation of Kruskal's algorithm

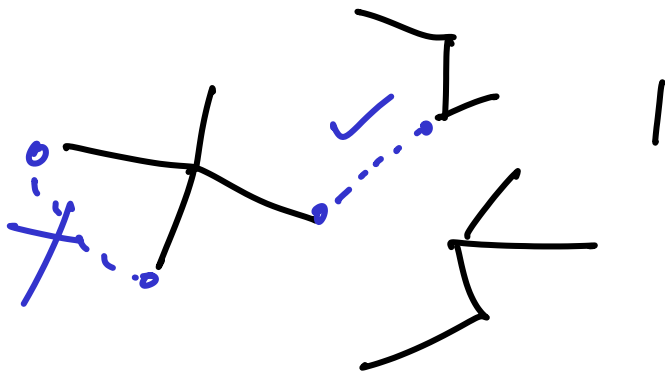
1. Assume elements are presorted

2. 2a Check if $T \cup \{e\}$ remains independent

Cycle test

if so $T \leftarrow T \cup \{e\}$ 2b

Union the edge to the forest



If the next edge e connects two trees, then no cycle else it induces a cycle

$e = (u, v)$

If u, v belong to different trees then add else discard

Find(v) : Return the tree T ; s.t.
 $v \in T$

if Find(u) \neq Find(v) then
add

Union($e=(u,v)$) : Since u and v belong
to different trees, now
we must join them into a
single tree.

We need a suitable data structure—that
represents a forest, i.e. a set of trees
and that supports Find and Union ops

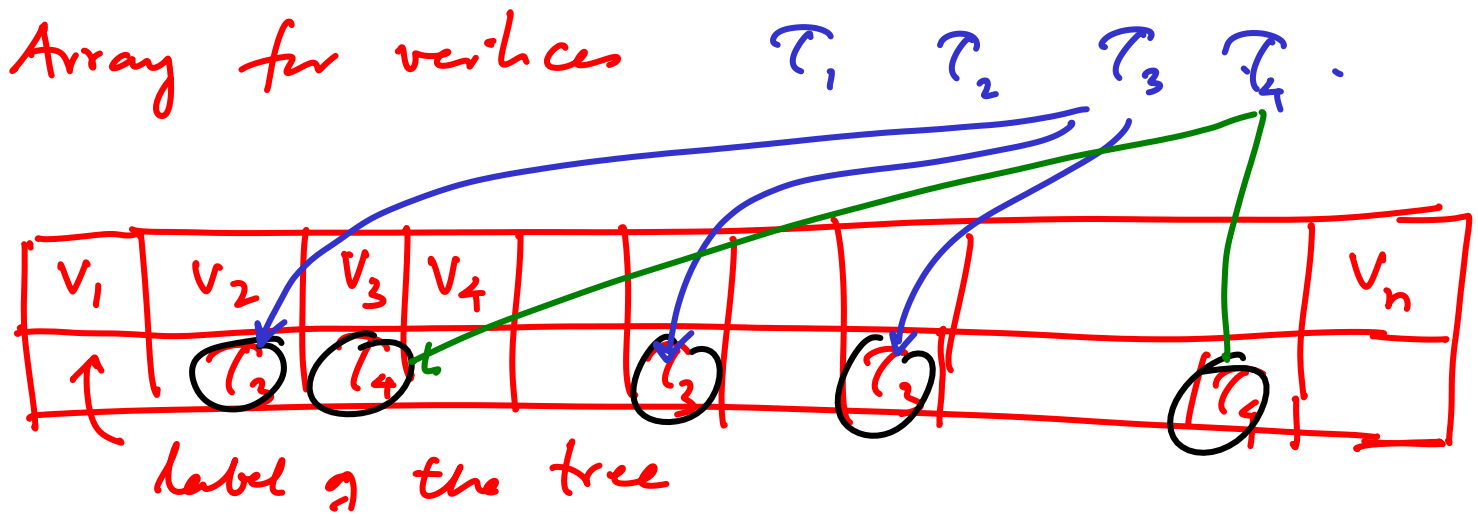
T_1 T_2 T_3 T_4 ... T_k
 $V(T_1)$ $V(T_2)$ $V(T_3)$... $V(T_k)$

↑ ↑ ↑ ↑
subsets of vertices : disjoint

1. Find returns the label of the tree
2. Union joins T_i, T_j to produce a new tree T_k

- In Kruskal's algorithm, we will perform
- $\leq 2m$ FIND ops
 - $n-1$ UNION ops starting with n singleton sets

Total Running : $O(m \cdot \text{cost of FIND}) + O(n \cdot \text{cost of UNION})$



: FIND takes $O(1)$ time

: UNION ($T_3, T_4 \rightarrow T_k$) We need to change the labels of the vertices that belong to T_3, T_4

How many labels would change?

That is the cost of UNION

Let us change the labels of only one of the trees, say $T_4 \leftarrow T_3 \cup T_4$

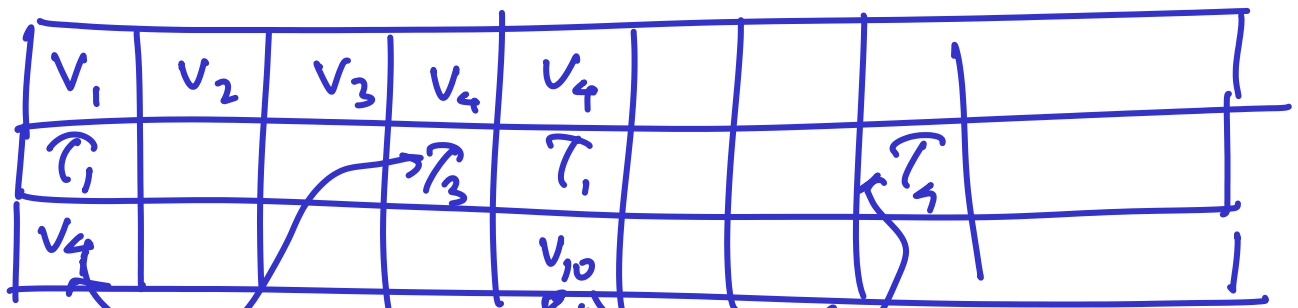
$T_3 \leftarrow T_3 \cup T_4$

Choose $\min \{ |T_3|, |T_4| \}$

Still could be $\Omega(n)$

?? How do we know smaller T_3, T_4

How do we locate the vertices of same tree



$\text{Union}(T_3, T_4)$

size(T) should be maintained

Cost of Union is proportional to the size of the smaller tree

Worst case calculations yield

$$O(m + n \cdot n) = O(m + n^2)$$

$$= O(|E| + |V|^2)$$

If graph is dense $|E| \sim |V|^2$

What about sparse graphs

ideal perf $O(|E| + |V|)$

QUESTION: How many times does the label of a vertex change?

Say $n(v_i)$ = # times the label of v_i changes

$$\text{Total cost of all unions} = \sum_i n(v_i)$$

Claim $n(v_i) \leq O(\log n)$

⇒ Total time for all UNIONS
= $O(n \log n)$

⇒ Kruskal's algorithm takes
 $O(m + n \log n)$ using the
data structure