



COL333/671: Introduction to AI
Semester I, 2021

Probabilistic Reasoning over Time

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Outline

- Last Class
 - Probabilistic Reasoning
- This Class
 - Probabilistic Reasoning over Time
- Reference Material
 - AIMA Ch. 15

Acknowledgement

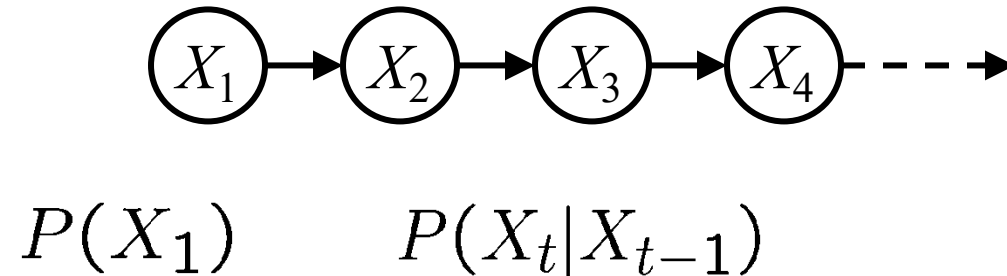
These slides are intended for teaching purposes only. Some material has been used/adapted from web sources and from slides by Doina Precup, Dorsa Sadigh, Percy Liang, Mausam, Dan Klein, Anca Dragan, Nicholas Roy and others.

Reasoning: Sequence of Observations

- Reasoning over time or space
- Applications
 - Monitoring a disease
 - Robot localization
 - Target Tracking
 - Speech recognition
 - User attention
 - Gesture recognition

Markov Models

- Value of X at a given time is called the **state**.



- **Transition probabilities** or dynamics,
 - Specify how the state evolves over time
 - Initial state probabilities
- Stationarity assumption: transition probabilities the same at all times.
- (First order) Markov Property
 - Past and future independent given the present
 - Each time step only depends on the previous

Markov Models

States: $X = \{\text{rain, sun}\}$

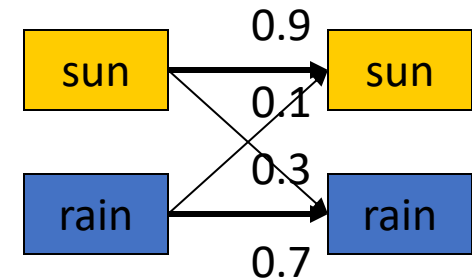
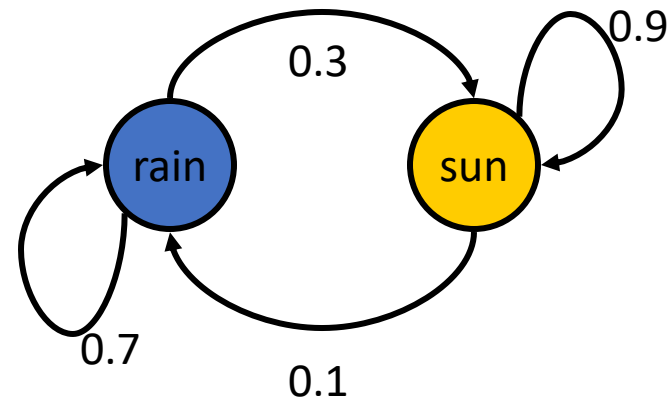


Initial distribution: 1.0 sun

CPT $P(X_t | X_{t-1})$:

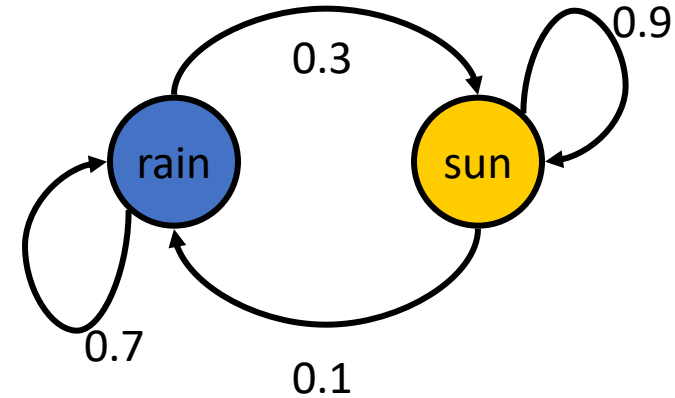
| X_{t-1} | X_t | $P(X_t X_{t-1})$ |
|-----------|-------|--------------------|
| sun | sun | 0.9 |
| sun | rain | 0.1 |
| rain | sun | 0.3 |
| rain | rain | 0.7 |

Representing the Markov model



Markov Models: Example

- Initial distribution: 1.0 sun

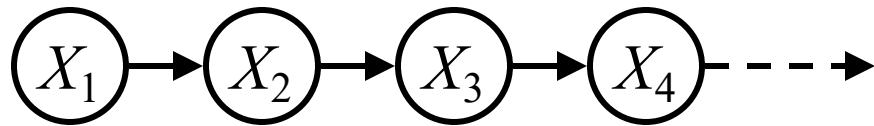


- What is the probability distribution after one step?

$$\begin{aligned} P(X_2 = \text{sun}) &= P(X_2 = \text{sun} | X_1 = \text{sun})P(X_1 = \text{sun}) + \\ &P(X_2 = \text{sun} | X_1 = \text{rain})P(X_1 = \text{rain}) \\ &0.9 \cdot 1.0 + 0.3 \cdot 0.0 = 0.9 \end{aligned}$$

Forward Algorithm for a Markov Chain

- What's $P(X)$ on some day t ?



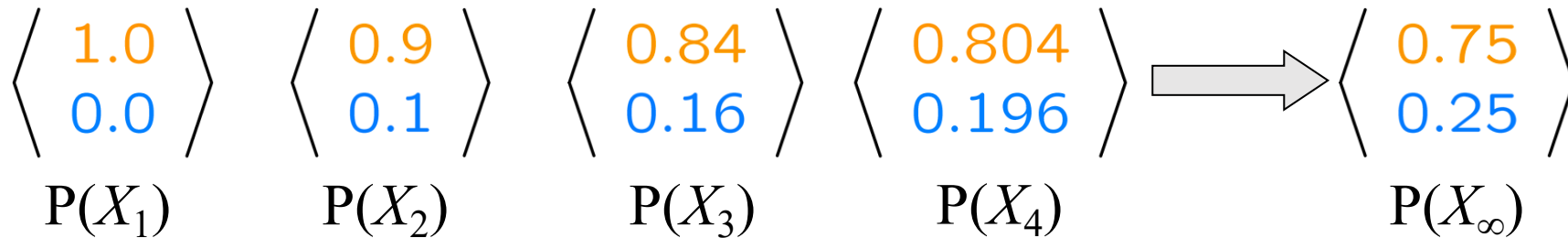
$$P(x_1) = \text{known}$$

$$\begin{aligned} P(x_t) &= \sum_{x_{t-1}} P(x_{t-1}, x_t) \\ &= \sum_{x_{t-1}} P(x_t \mid x_{t-1}) P(x_{t-1}) \end{aligned}$$

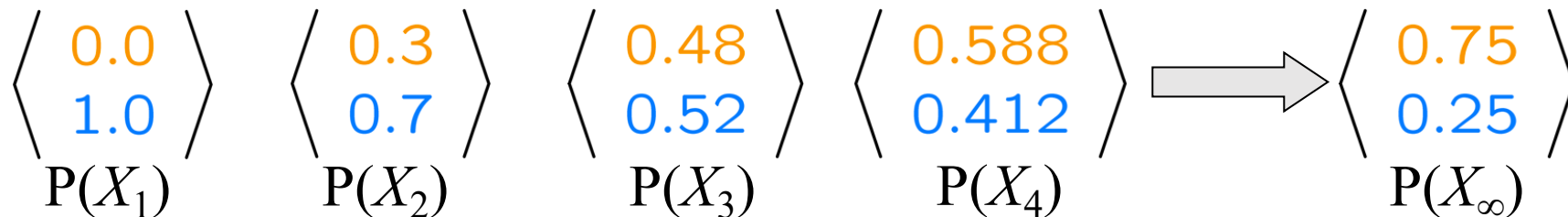
Forward simulation

Forward Algorithm for a Markov Chain

- From initial observation of sun



- From initial observation of rain



- From yet another initial distribution $P(X_1)$:



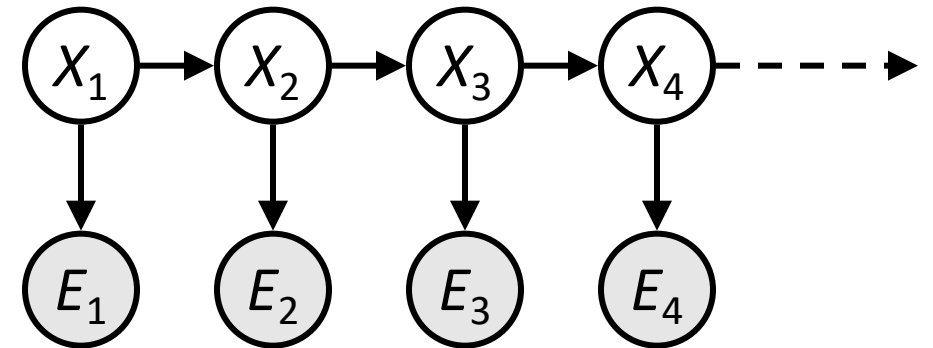
Stationary distribution

$$P_\infty(X) = P_{\infty+1}(X) = \sum_x P(X|x)P_\infty(x)$$

Hidden Markov Models (HMMs)

- Markov Chains

- Assume that we observe the state directly.
- Often this is not the case. We only have noisy observations of the state.



- **Hidden** Markov Models

- Underlying Markov chain over states X
- You observe outputs (effects) at each time step

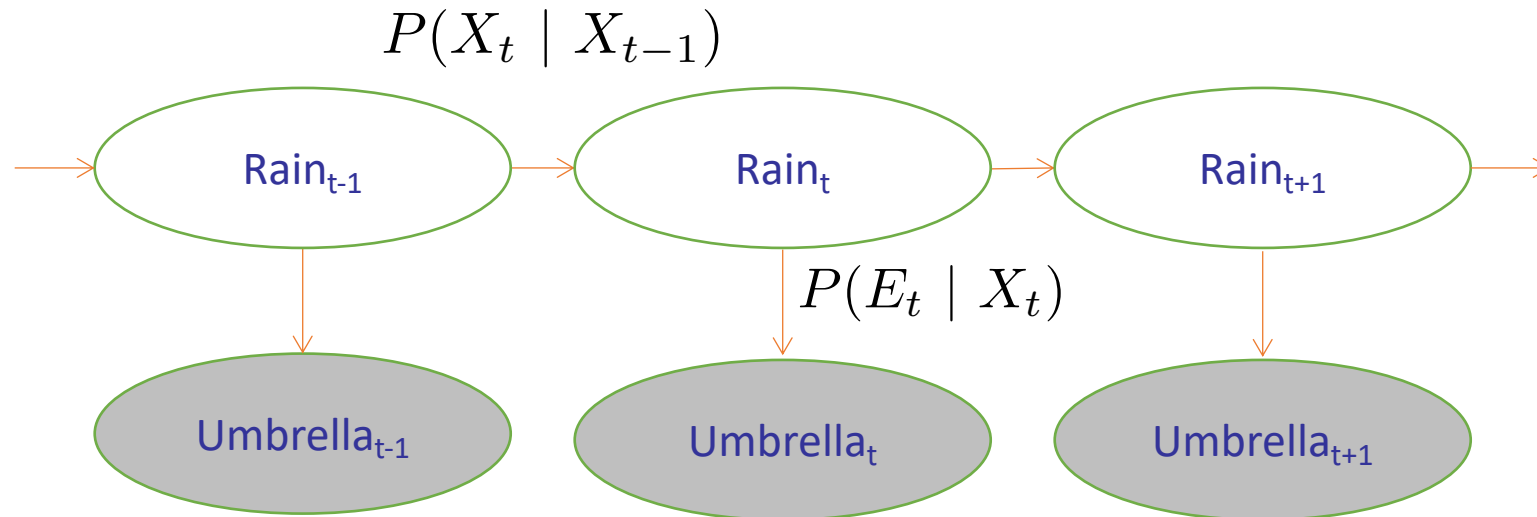
Weather HMM

The world state (rainy or sunny) is not directly observed. Instead have some observation such as a person carrying an umbrella or not.

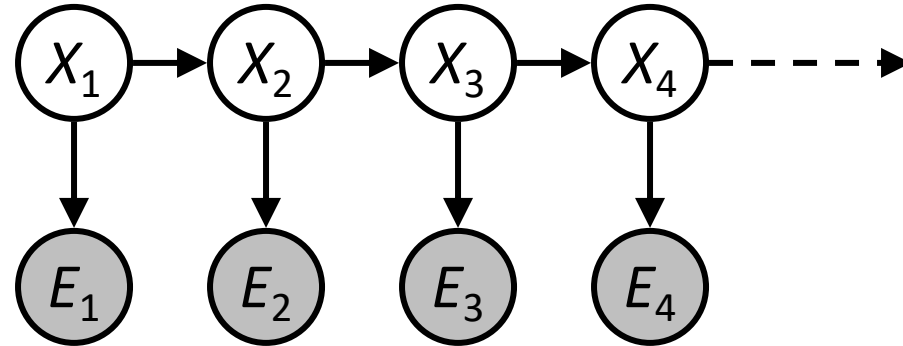
- An HMM is defined by:
 - Initial distribution: $P(X_1)$
 - Transitions: $P(X_t | X_{t-1})$
 - Emissions: $P(E_t | X_t)$

| R_{t-1} | R_t | $P(R_t R_{t-1})$ |
|-----------|-------|--------------------|
| +r | +r | 0.7 |
| +r | -r | 0.3 |
| -r | +r | 0.3 |
| -r | -r | 0.7 |

| R_t | U_t | $P(U_t R_t)$ |
|-------|-------|----------------|
| +r | +u | 0.9 |
| +r | -u | 0.1 |
| -r | +u | 0.2 |
| -r | -u | 0.8 |



HMMs – Conditional Independences



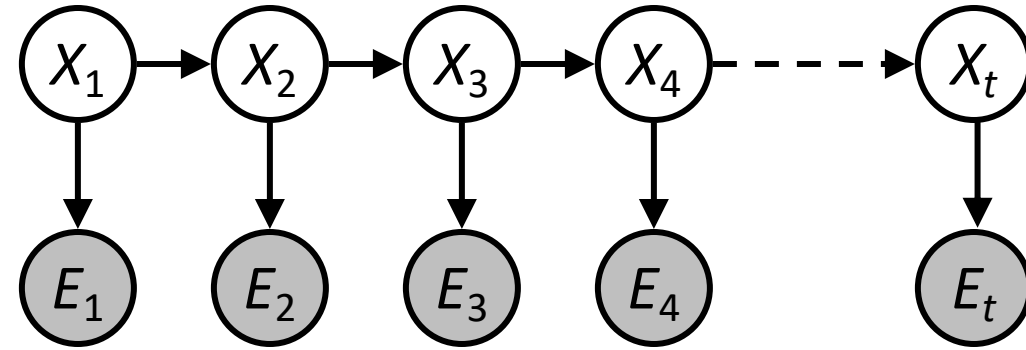
- Future depends on past via the present
- Current observation independent of all else given current state

$$\mathbf{P}(\mathbf{X}_t | \mathbf{X}_{0:t-1}) = \mathbf{P}(\mathbf{X}_t | \mathbf{X}_{t-1})$$

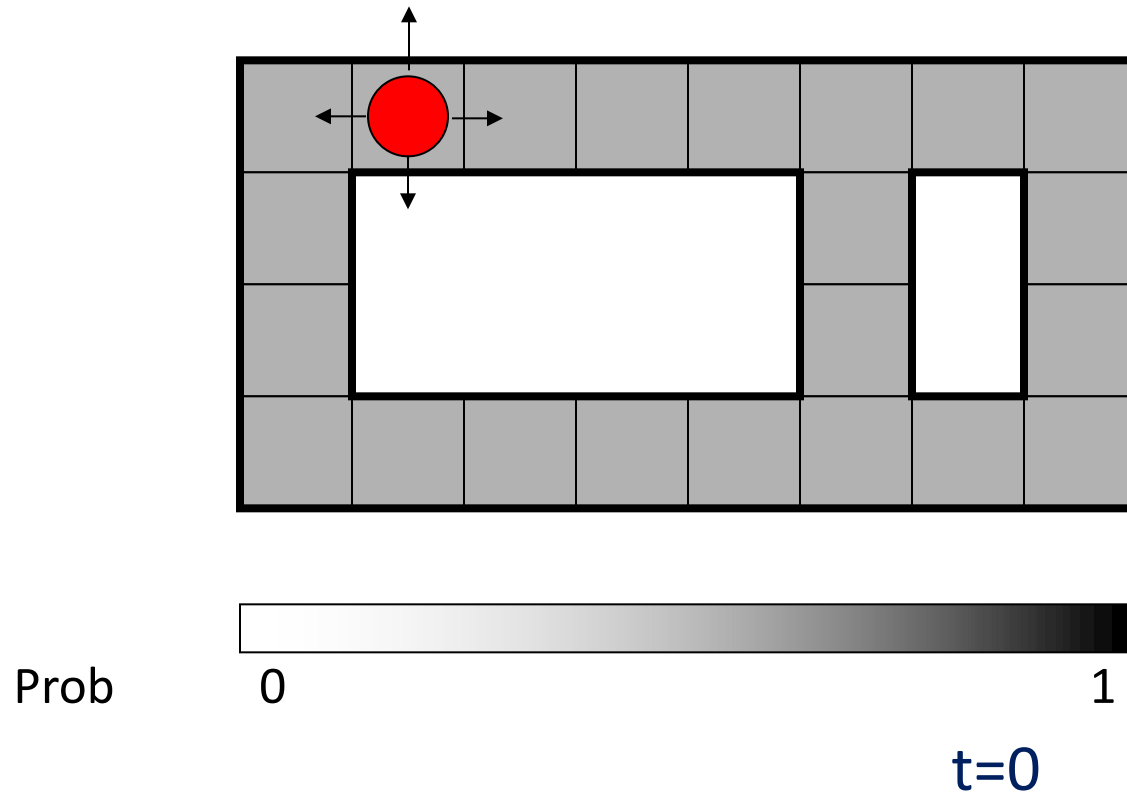
$$\mathbf{P}(\mathbf{E}_t | \mathbf{X}_{0:t}, \mathbf{E}_{0:t-1}) = \mathbf{P}(\mathbf{E}_t | \mathbf{X}_t)$$

Example/Monitoring

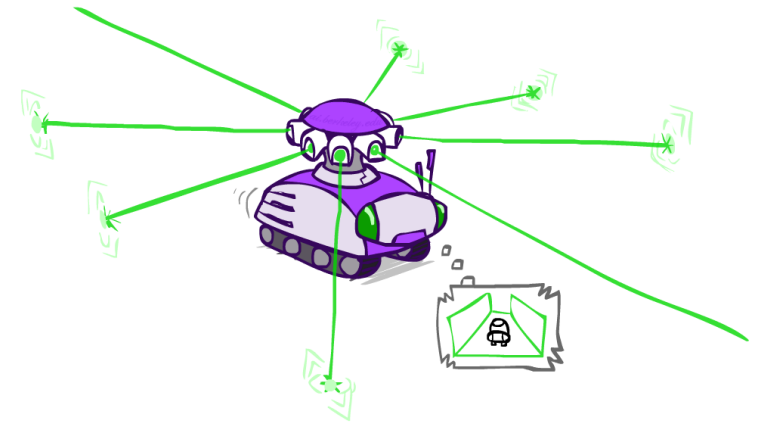
- Filtering, or monitoring, is the task of tracking the distribution
 - $B_t(X) = P_t(X_t | e_1, \dots, e_t)$ (the belief state) over time
- We start with $B_1(X)$ in an initial setting, usually uniform
- As time passes, or we get observations, we update $B(X)$



Example: Robot Localization

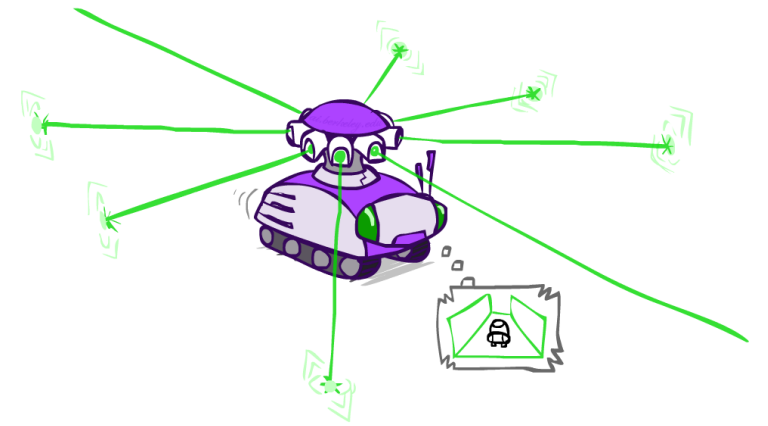
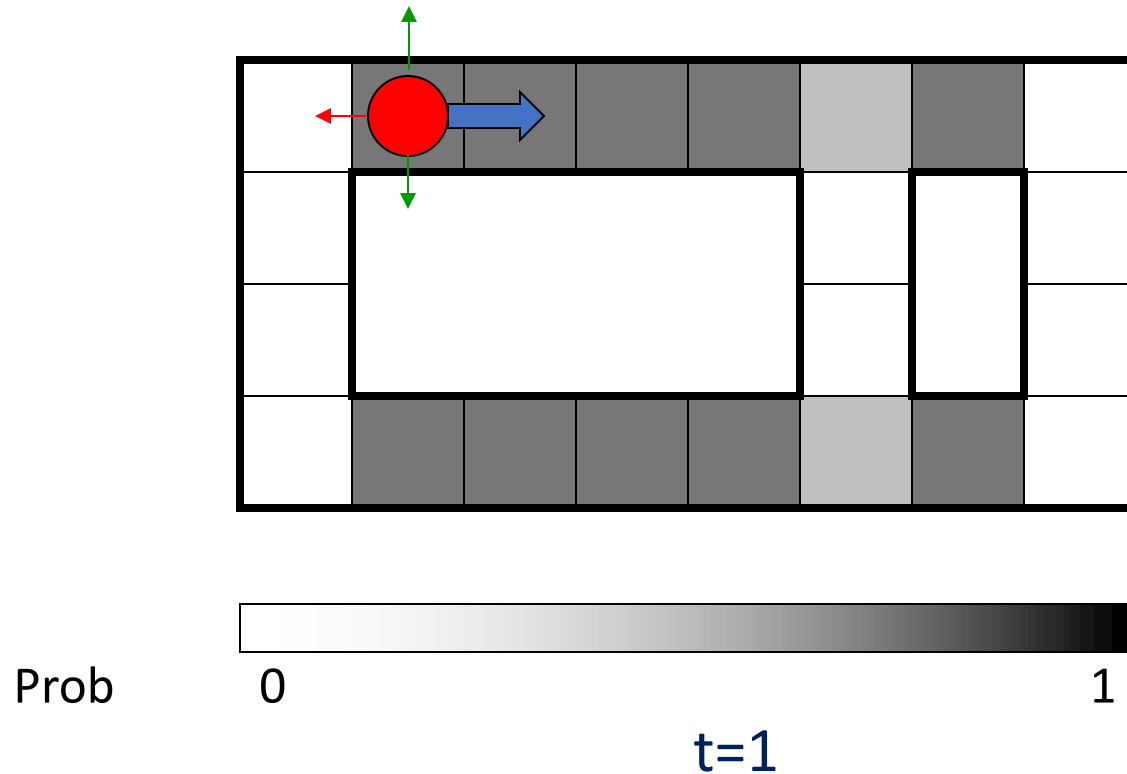


Robot can take actions N, S, E, W
Detects walls from its sensors



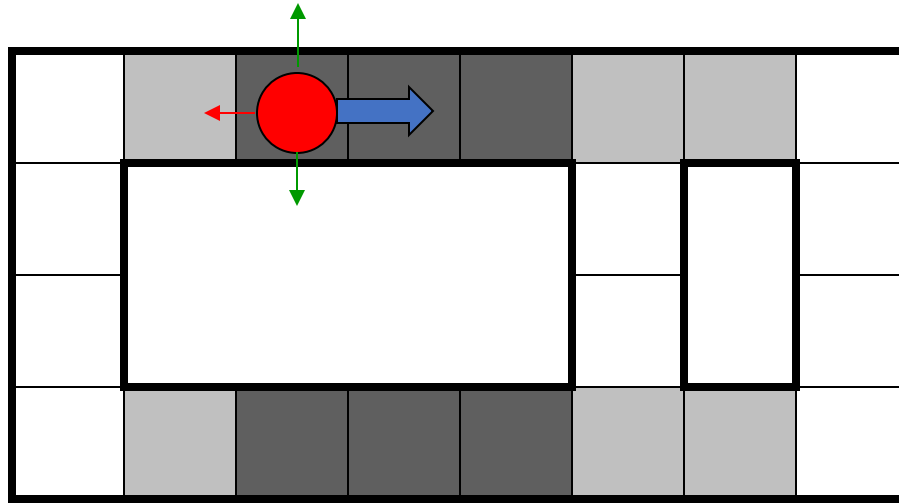
Sensor model: can read in which directions there is a wall, never more than 1 mistake
Motion model: may not execute action with small prob.

Example: Robot Localization



Lighter grey: was possible to get the reading, but less likely b/c required 1 mistake

Example: Robot Localization

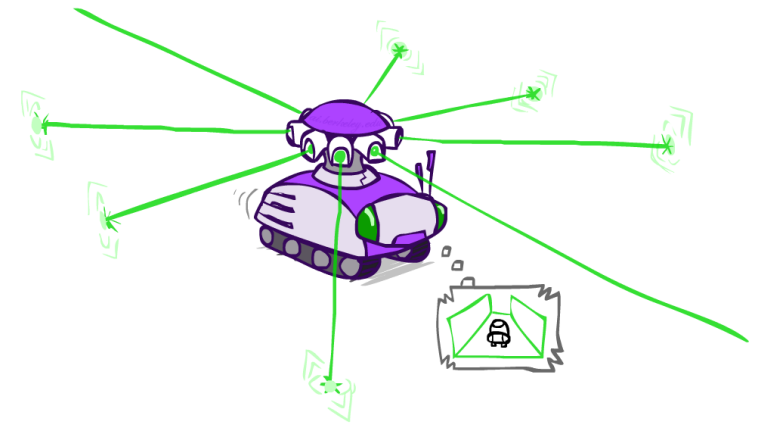


Prob

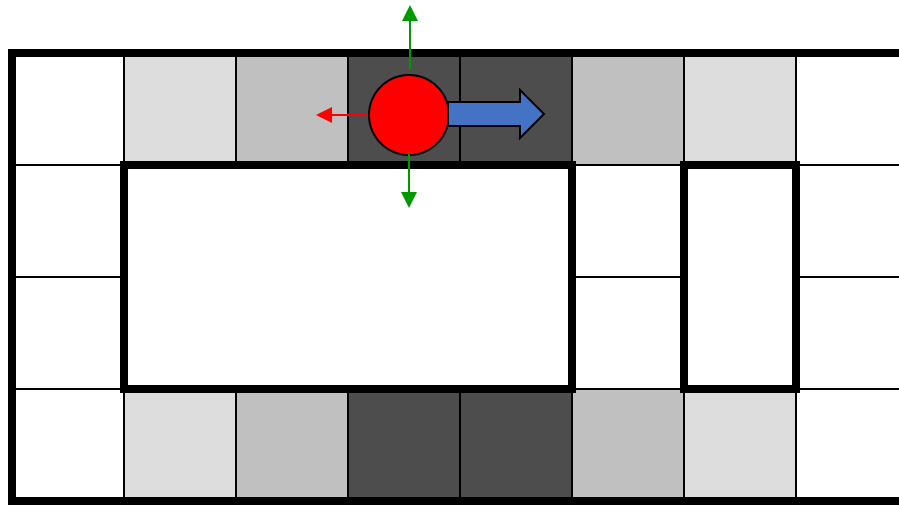
0

1

t=2



Example: Robot Localization

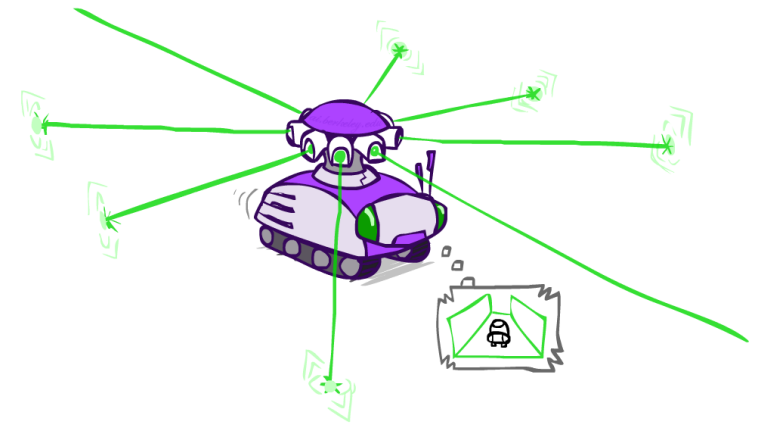


Prob

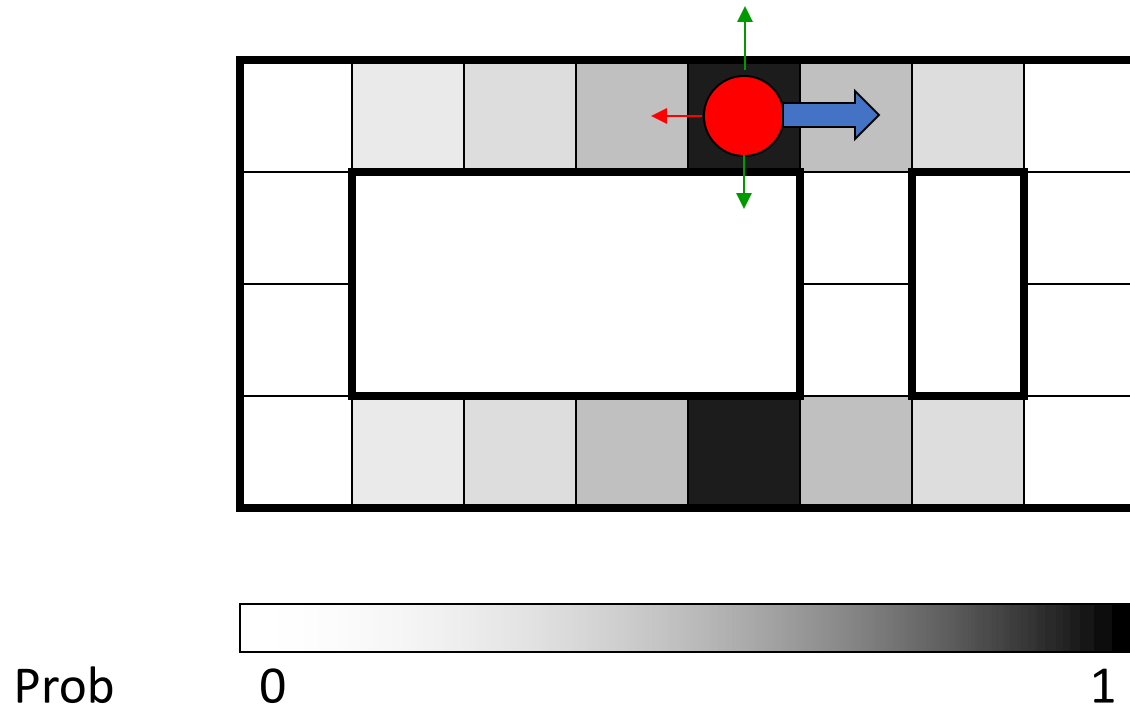
0

1

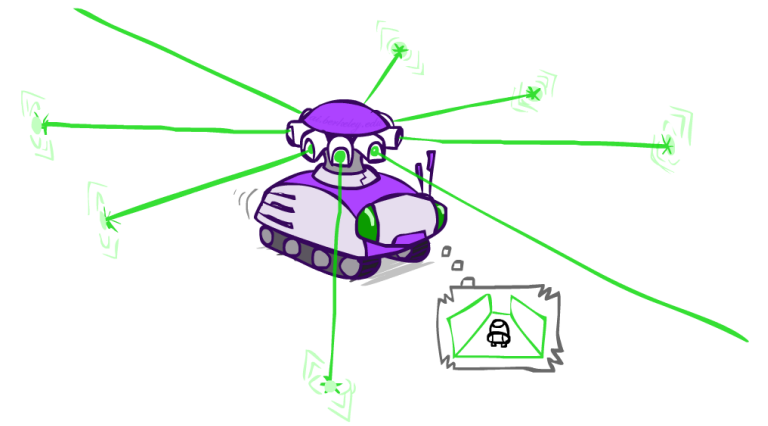
t=3



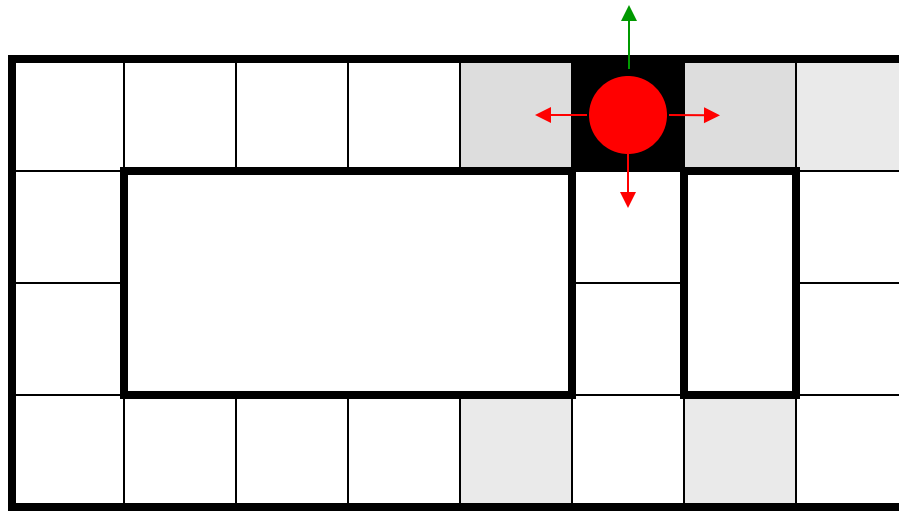
Example: Robot Localization



t=4



Example: Robot Localization



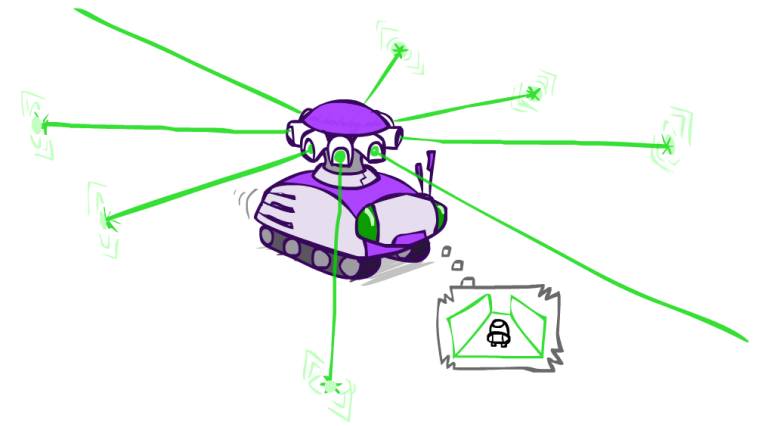
Prob



0

1

t=5



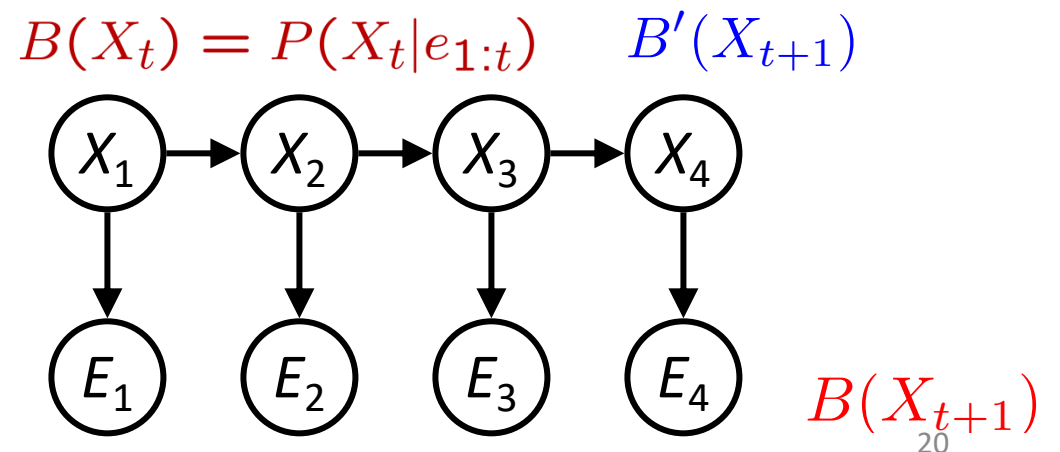
Inference: Estimate State Given Evidence

- We are given evidence at each time and want to know

$$B_t(X) = P(X_t|e_{1:t})$$

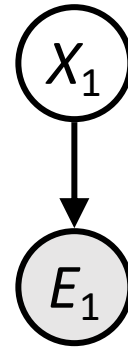
- Approach: start with $P(X_1)$ and derive B_t in terms of B_{t-1}
 - Equivalently, derive B_{t+1} in terms of B_t

- Two Steps:
 - Passage of time
 - Evidence incorporation



Estimating State Given Evidence: Base Cases

- Evidence incorporation
 - Incorporating noisy observations of the state.

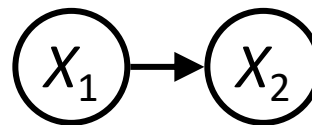


$$P(X_1|e_1)$$

$$P(X_1|e_1) = \frac{P(X_1, e_1)}{\sum_{x_1} P(x_1, e_1)}$$

$$P(X_1|e_1) = \frac{P(e_1|X_1)P(X_1)}{\sum_{x_1} P(e_1|x_1)P(x_1)}$$

- Passage of time
 - The system state at the next time step given transition model



$$P(X_2)$$

$$P(X_2) = \sum_{x_1} P(x_1, X_2)$$

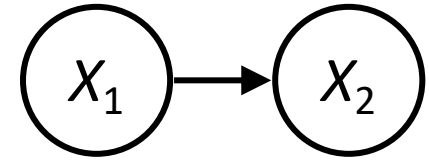
$$P(X_2) = \sum_{x_1} P(X_2|x_1)P(x_1)$$

Next, perform these two computations repeatedly over each time step

Passage of Time

Assume we have current belief $P(X \mid \text{evidence to date})$

$$B(X_t) = P(X_t | e_{1:t})$$



Then, after one time step:

$$\begin{aligned} P(X_{t+1} | e_{1:t}) &= \sum_{x_t} P(X_{t+1}, x_t | e_{1:t}) \\ &= \sum_{x_t} P(X_{t+1} | x_t, e_{1:t}) P(x_t | e_{1:t}) \\ &= \sum_{x_t} P(X_{t+1} | x_t) P(x_t | e_{1:t}) \end{aligned}$$

Basic idea: the beliefs get “pushed” through the transitions

Incorporating Observations

Assume we have current belief $P(X \mid \text{previous evidence})$:

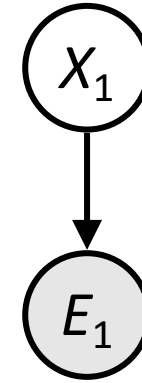
$$B'(X_{t+1}) = P(X_{t+1} | e_{1:t})$$

Then, after evidence comes in:

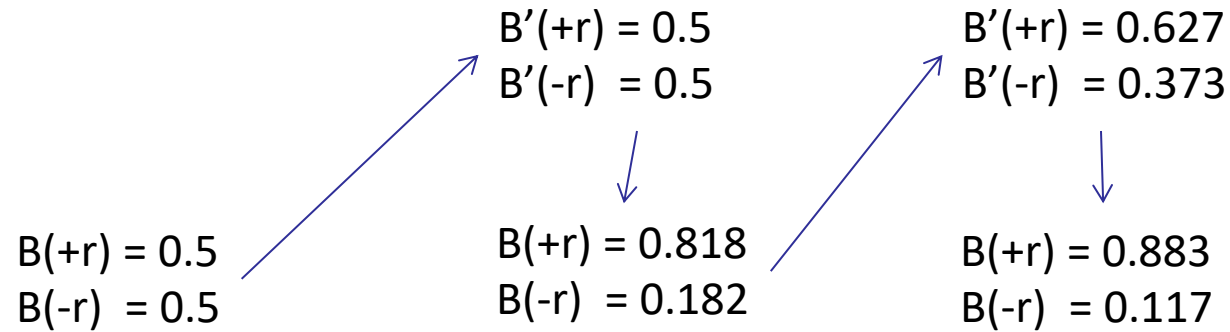
$$\begin{aligned} P(X_{t+1} | e_{1:t+1}) &= P(X_{t+1}, e_{t+1} | e_{1:t}) / P(e_{t+1} | e_{1:t}) \\ &\propto_{X_{t+1}} P(X_{t+1}, e_{t+1} | e_{1:t}) \\ &= P(e_{t+1} | e_{1:t}, X_{t+1}) P(X_{t+1} | e_{1:t}) \\ &= P(e_{t+1} | X_{t+1}) P(X_{t+1} | e_{1:t}) \end{aligned}$$

View it as a “correction” of the belief using the observation

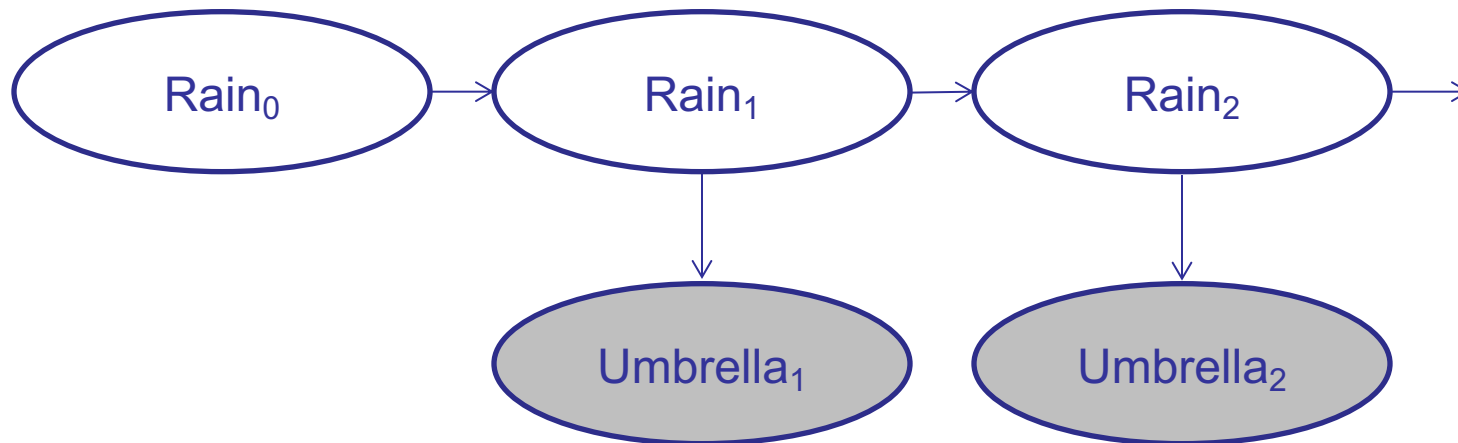
$$B(X_{t+1}) \propto_{X_{t+1}} P(e_{t+1} | X_{t+1}) B'(X_{t+1})$$



Inference: Weather HMM



Passage of time and correction at each stage.



| R_t | R_{t+1} | $P(R_{t+1} R_t)$ |
|-------|-----------|------------------|
| +r | +r | 0.7 |
| +r | -r | 0.3 |
| -r | +r | 0.3 |
| -r | -r | 0.7 |

| R_t | U_t | $P(U_t R_t)$ |
|-------|-------|--------------|
| +r | +u | 0.9 |
| +r | -u | 0.1 |
| -r | +u | 0.2 |
| -r | -u | 0.8 |

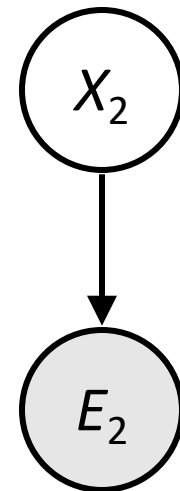
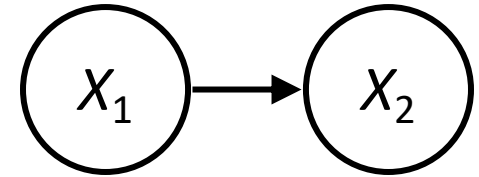
Online Belief Updates: Inference over Time

- Every time step, we start with current $P(X \mid \text{evidence})$
- We update for time:

$$P(x_t | e_{1:t-1}) = \sum_{x_{t-1}} P(x_{t-1} | e_{1:t-1}) \cdot P(x_t | x_{t-1})$$

- We update for evidence:

$$P(x_t | e_{1:t}) \propto_X P(x_t | e_{1:t-1}) \cdot P(e_t | x_t)$$



Forward Algorithm

We are given evidence at each time and want to know

$$B_t(X) = P(X_t|e_{1:t})$$

We can derive the following updates

$$\begin{aligned} P(x_t|e_{1:t}) &\propto_{X_t} P(x_t, e_{1:t}) \\ &= \sum_{x_{t-1}} P(x_{t-1}, x_t, e_{1:t}) \\ &= \sum_{x_{t-1}} P(x_{t-1}, e_{1:t-1}) P(x_t|x_{t-1}) P(e_t|x_t) \\ &= P(e_t|x_t) \sum_{x_{t-1}} P(x_t|x_{t-1}) P(x_{t-1}, e_{1:t-1}) \end{aligned}$$

Normalization can be at each step if the exact likelihood is needed at each step or at the end.

Large Number of States

A grid over a large space can lead to a large state space.



Particle Filtering

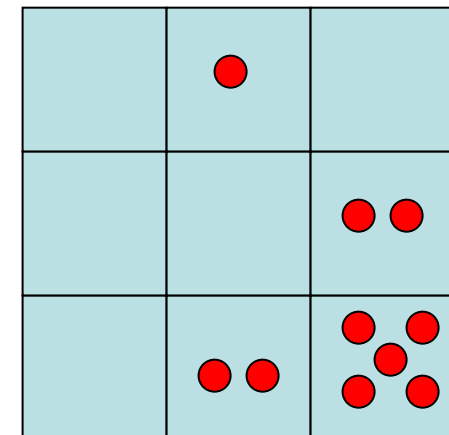
Problem: Sometimes $|X|$ is too big to use exact inference

- $|X|$ may be too big to even store $B(X)$
- E.g. X is continuous (though here we focus on the discrete case)

Solution: approximate inference

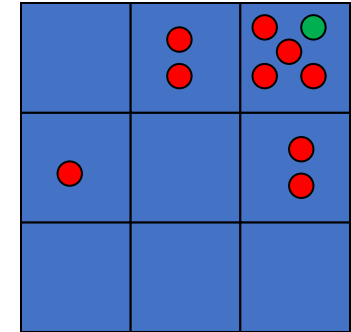
- Track samples of X , not all values.
- Samples are called “particles”
- Time spent per step is linear in the number of samples
- Keep the list of particles in memory, not states
- Larger the number of particles, the better is the approximation.

| | | |
|-----|-----|-----|
| 0.0 | 0.1 | 0.0 |
| 0.0 | 0.0 | 0.2 |
| 0.0 | 0.2 | 0.5 |



Representation: Particles

- Our representation of $P(X)$ is now a list of N particles (samples)
 - Generally, $N \ll |X|$
- $P(x)$ approximated by number of particles with value x
 - Several x can have $P(x) = 0$. Note that $(3,3)$ has half the number of particles.
 - Larger the number of particles, better is the approximation.



Particles:

(3,3)
(2,3)
(3,3)
(3,2)
(3,3)
(3,2)
(1,2)
(3,3)
(3,3)
(2,3)

Representation: Passage of Time

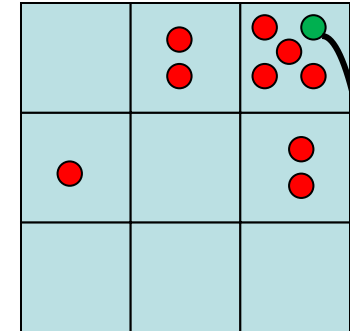
Each particle is moved by sampling its next position from the transition model

$$x' = \text{sample}(P(X'|x))$$

- Perform simulation or sampling
 - The samples' frequencies reflect the transition probabilities
- In the example, most samples move clockwise, but some move in another direction or stay in place.
 - This is an outcome of the probabilistic transition model.

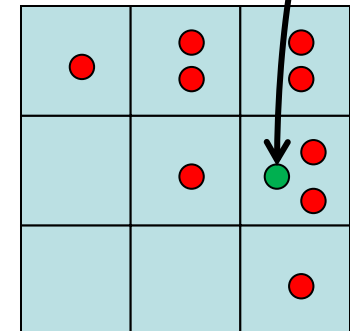
Particles:

(3,3)
(2,3)
(3,3)
(3,2)
(3,3)
(3,2)
(1,2)
(3,3)
(3,3)
(2,3)



Particles:

(3,2)
(2,3)
(3,2)
(3,1)
(3,3)
(3,2)
(1,3)
(2,3)
(3,2)
(2,2)



Representation: Incorporate Evidence

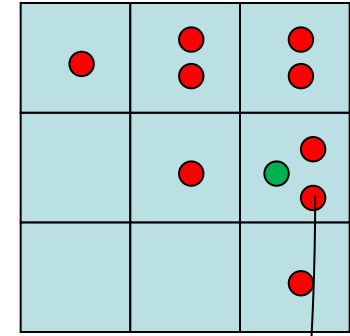
- As seen previously, incorporating evidence adjusts or weighs the probabilities.
- Attach a weight to each sample.
- Weigh the samples based on the likelihood of the evidence.

$$w(x) = P(e|x)$$

$$B(X) \propto P(e|X)B'(X)$$

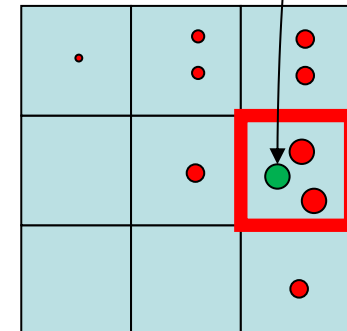
Particles:

(3,2)
 (2,3)
 (3,2)
 (3,1)
 (3,3)
 (3,2)
 (1,3)
 (2,3)
 (3,2)
 (2,2)



Particles:

(3,2) w=.9
 (2,3) w=.2
 (3,2) w=.9
 (3,1) w=.4
 (3,3) w=.4
 (3,2) w=.9
 (1,3) w=.1
 (2,3) w=.2
 (3,2) w=.9
 (2,2) w=.4



Representation: Resample

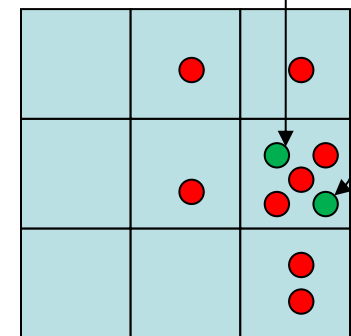
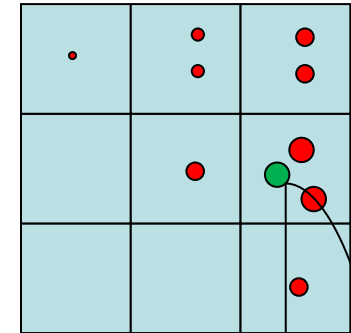
- Rather than tracking weighted samples, we resample
- N times, we choose from our weighted sample distribution (i.e. draw with replacement)
- Now the update is complete for this time step, continue with the next one

Particles:

(3,2) $w=.9$
(2,3) $w=.2$
(3,2) $w=.9$
(3,1) $w=.4$
(3,3) $w=.4$
(3,2) $w=.9$
(1,3) $w=.1$
(2,3) $w=.2$
(3,2) $w=.9$
(2,2) $w=.4$

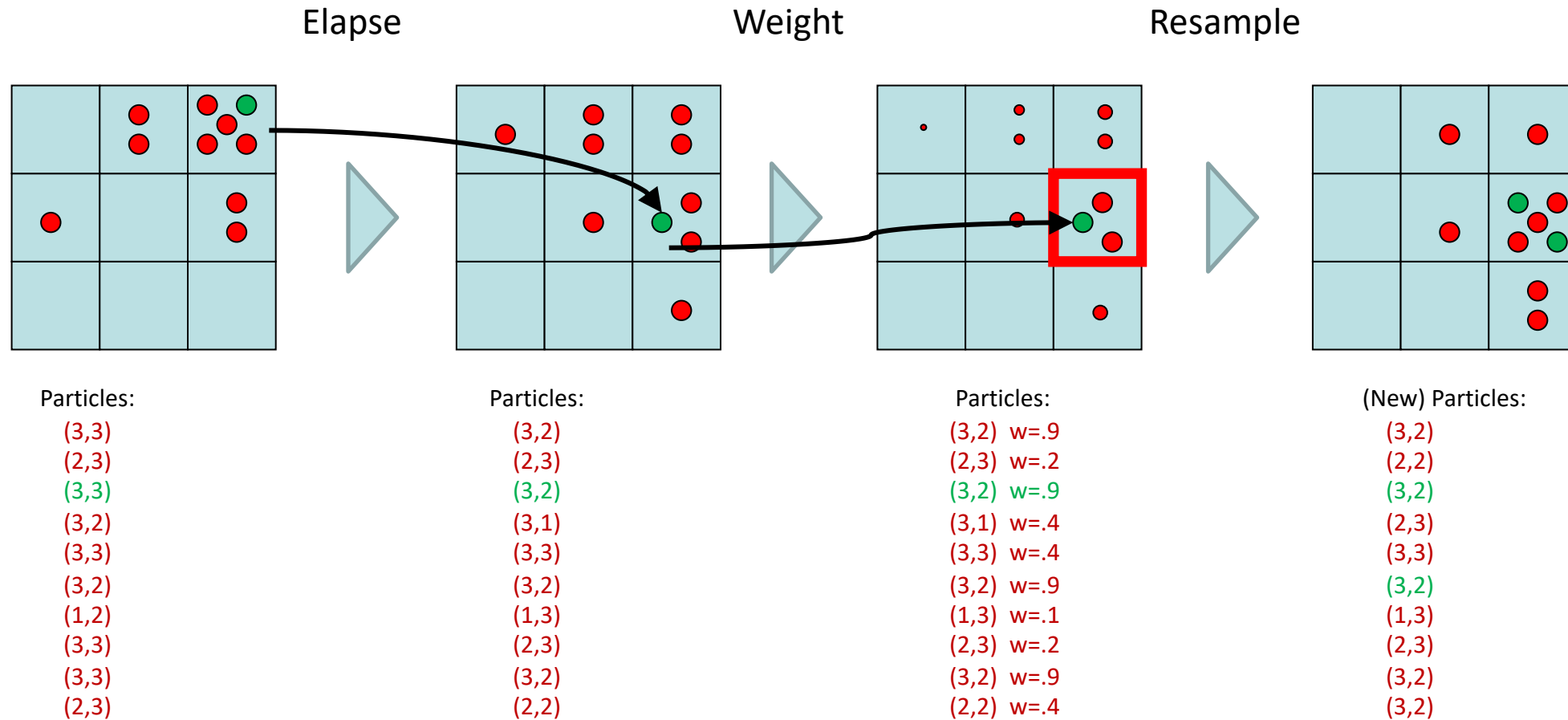
(New) Particles:

(3,2)
(2,2)
(3,2)
(2,3)
(3,3)
(3,2)
(1,3)
(2,3)
(3,2)
(3,2)



Representation: Particles

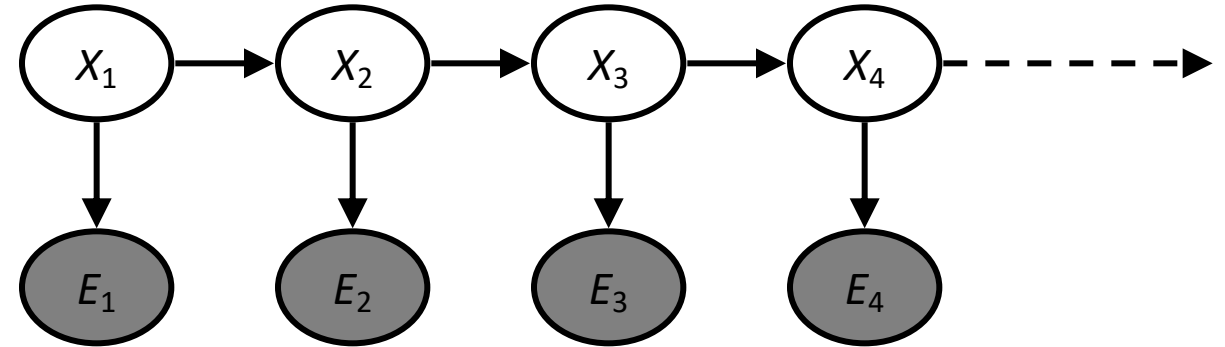
Particles: track samples of states rather than an explicit distribution



Most Likely Explanation

HMMs defined by

- States X
- Observations E
- Initial distribution: $P(X_1)$
- Transitions: $P(X|X_{-1})$
- Emissions: $P(E|X)$



Problem: Most-likely Explanation

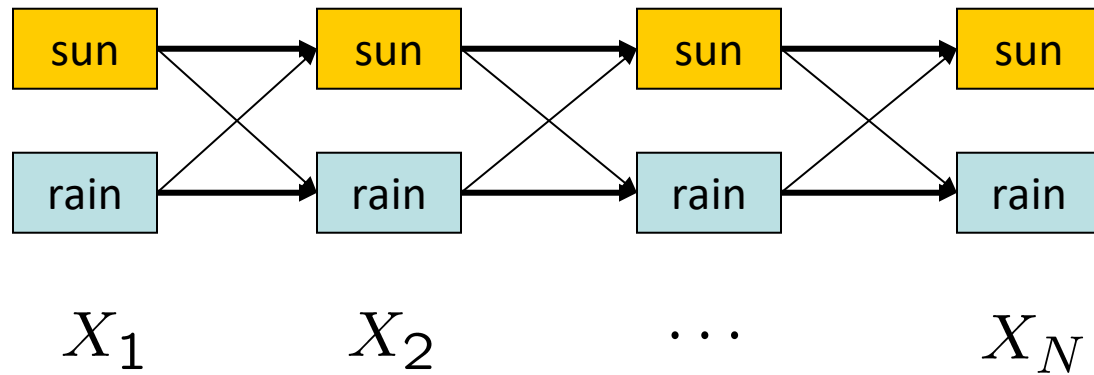
$$\arg \max_{x_{1:t}} P(x_{1:t}|e_{1:t})$$

Determine the most likely sequence of states given all the evidence.

Solution: the Viterbi algorithm

State Trellis

State trellis: graph of states and transitions over time



Each arc represents some transition $x_{t-1} \rightarrow x_t$

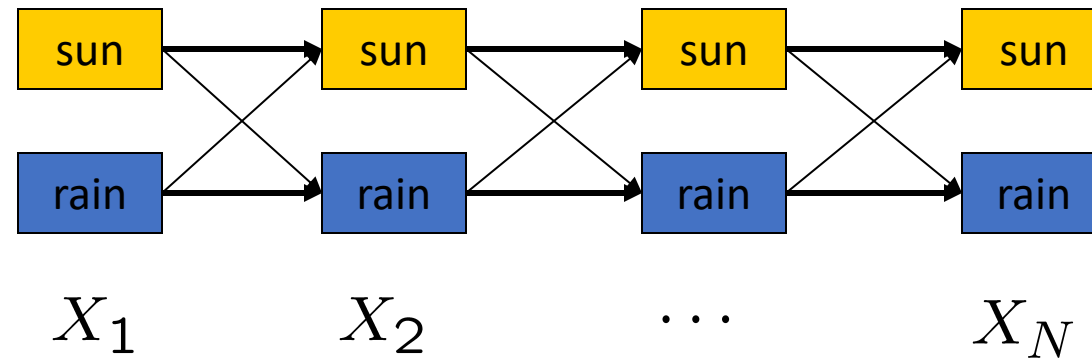
Each arc has weight $P(x_t|x_{t-1})P(e_t|x_t)$

Each path is a sequence of states

The product of weights on a path is that sequence's probability along with the evidence

Forward algorithm computes sums of paths, Viterbi computes best paths

Viterbi Algorithm

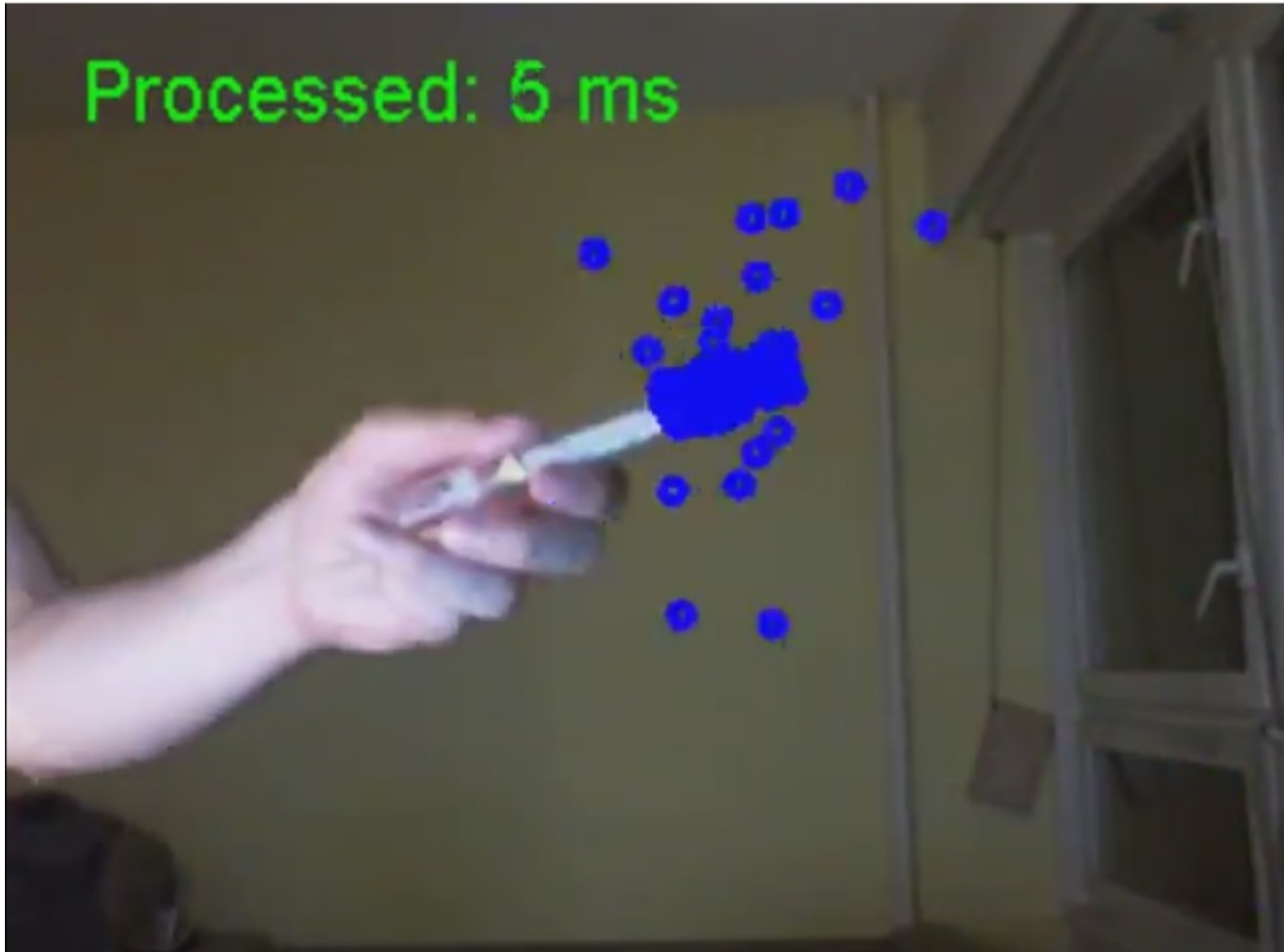


Forward Algorithm (Sum)

$$f_t[x_t] = P(x_t, e_{1:t})$$
$$= P(e_t|x_t) \sum_{x_{t-1}} P(x_t|x_{t-1}) f_{t-1}[x_{t-1}]$$

Viterbi Algorithm (Max)

$$m_t[x_t] = \max_{x_{1:t-1}} P(x_{1:t-1}, x_t, e_{1:t})$$
$$= P(e_t|x_t) \max_{x_{t-1}} P(x_t|x_{t-1}) m_{t-1}[x_{t-1}]$$



Application: tracking of a red pen. The blue dots indicate the estimated positions.
Video: <https://www.youtube.com/watch?v=SV6CmEha51k>