# COL106: Data Structures and Algorithms

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• Question: How do we perform remove(k) operation on an AVL tree?

#### Algorithm Sketch

//Initially p denotes the parent of the removed node
BalanceAfterRemove(Node p)

- Let z be the first unbalanced node going up from p
- If no such z exists then return
- Let y be the child of z of greater height.
- Let x be the child of y defined as follows:
   If one child of y is taller than the other then x is the taller child, otherwise x is the child of y with the same side as y is of z
- Perform Tri-node restructuring w.r.t. x, y, z
- Let *b* denote the tallest node (among the nodes involved in restructuring) after the restructuring.
- If *b* is not the root, then BalanceAfterRemove(b.parent)

### Data Structures: Balanced Binary Search Trees

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- Binary search trees allows storage and access of data in time proportional to the height of the tree.
- The number of children of a node binary search trees is upper bounded by 2.
- Removing this restriction might provide us more flexibility without costing us in terms of performance.
- Multiway Search Trees are generalisation of Binary Search Trees where internal nodes are allowed to have more than two children.

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- A node in an ordered tree is said to be a *d*-node iff it has *d* children.

#### Definition (Multiway Search Tree)

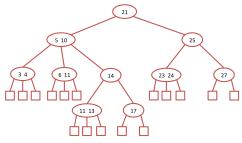
A Multiway Search Tree is an ordered tree that has the following properties:

- Each internal node is a *d*-node with  $d \ge 2$ .
- Each internal *d*-node with children c<sub>1</sub>, ..., c<sub>d</sub> stores an ordered set of (*d* − 1) key-value pairs (k<sub>1</sub>, v<sub>1</sub>), (k<sub>2</sub>, v<sub>2</sub>), ..., (k<sub>d−1</sub>, v<sub>d−1</sub>), where k<sub>1</sub> ≤ k<sub>2</sub> ≤ ... ≤ k<sub>d−1</sub>.
- Consider any *d*-node *w*. Let k<sub>0</sub> = -∞ and k<sub>d</sub> = +∞ by convention. For every entry (k, v) stored in the subtree rooted at c<sub>i</sub>, we have k<sub>i-1</sub> ≤ k < k<sub>i</sub>.

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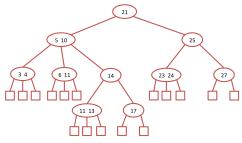
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- Is this a Multiway Search Tree? No

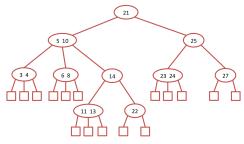


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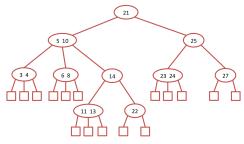
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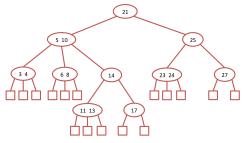
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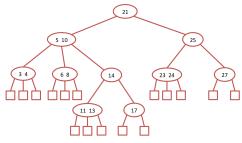
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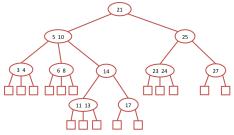
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- <u>Claim 1</u>: Any multiway search tree containing *n* entries has *n* + 1 leaves.

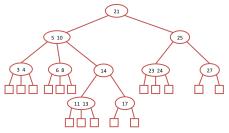


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- <u>Question</u>: How do we perform search operation on multiway search trees?
  - . How do we search for an entry with key 17 in the tree below?



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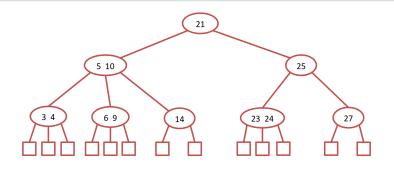
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#### Definition ((2-4)-Tree)

- Size property: Every internal node has at most 4 children.
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A (2, 4)-Tree is a multiway search tree with the following two additional properties:

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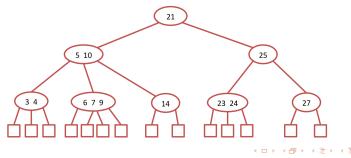
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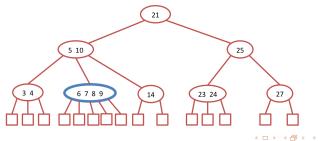
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    - How do we insert the key 8 in the tree below?



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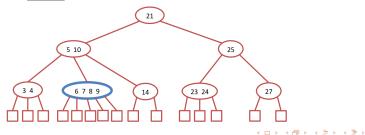
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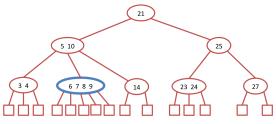
- How do we insert the key 8 in the tree below?
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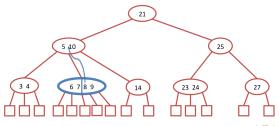
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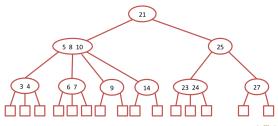
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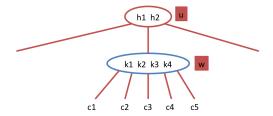


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• Split operation on an overflow node w:

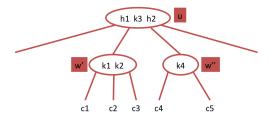


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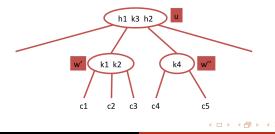
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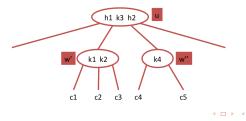
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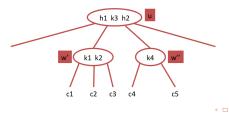
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    - What if the overflow node *w* is the root node? create a new root node
    - What if after the split, the node *u* overflows?



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  - What if after the split, the node *u* overflows? continue performing split at *u*



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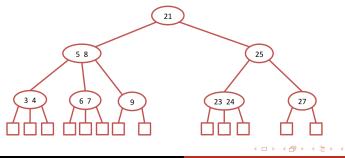
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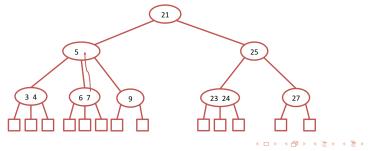
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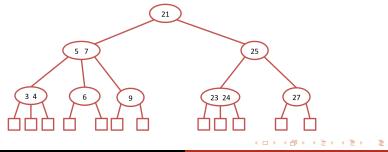
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  - Question: How do we perform deletion?
    - How do we delete the entry with key 8 from the tree below?



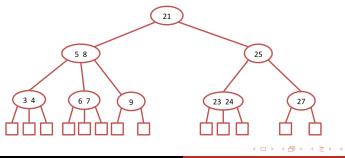
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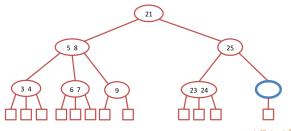
- **1** Size property: Every internal node has at most 4 children.
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  - Question: How do we perform deletion?
    - How do we delete the entry with key 27 from the tree below?



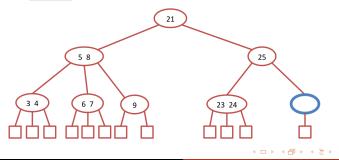
# Data Structures Multiway Search Trees $\rightarrow$ (2,4)-Trees

#### Definition ((2-4)-Tree)

- Size property: Every internal node has at most 4 children.
- **2** Depth property: All leaves have the same depth.
- Question: How do we perform deletion?
  - How do we delete the entry with key 27 from the tree below?
  - Since the children of node with key 27 are leaves, we can simply remove 27. This however creates a node with less than 2 children.
  - This condition is called underflow.



- Size property: Every internal node has at most 4 children.
- **2** Depth property: All leaves have the same depth.
  - Question: How do we perform deletion?
    - Question: How do we resolve underflow at a node?

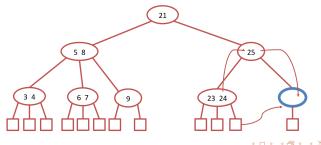


A (2, 4)-Tree is a multiway search tree with the following two additional properties:

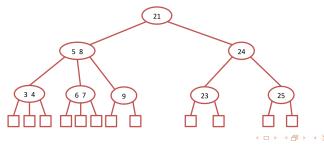
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• Question: How do we perform deletion?

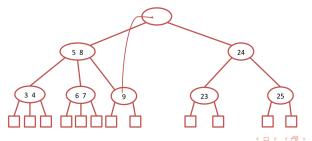
- Question: How do we resolve underflow at a node?
  - If possible, borrow an entry from a sibling.



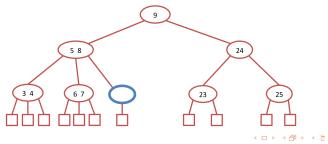
- Size property: Every internal node has at most 4 children.
- **2** Depth property: All leaves have the same depth.
- Question: How do we perform deletion?
  - Question: How do we resolve underflow at a node? borrow from sibling if possible
  - Now consider deleting 21.



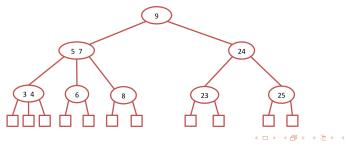
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# Data Structures Multiway Search Trees $\rightarrow$ (2,4)-Trees

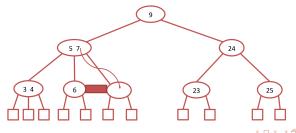
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• Question: How do we perform deletion?

- Question: How do we resolve underflow at a node? borrow from sibling if possible
- Now consider deleting 8.
- Since borrowing is not possible, perform fusion.



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# Data Structures Multiway Search Trees $\rightarrow$ (2,4)-Trees

#### Definition ((2-4)-Tree)

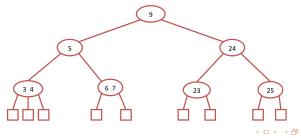
A (2, 4)-Tree is a multiway search tree with the following two additional properties:

• Size property: Every internal node has at most 4 children.

**2** Depth property: All leaves have the same depth.

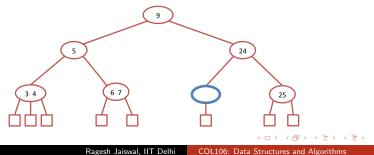
• Question: How do we perform deletion?

- <u>Question</u>: How do we resolve underflow at a node? borrow from sibling if possible
- Now consider deleting 8.
- Since borrowing is not possible, perform fusion.



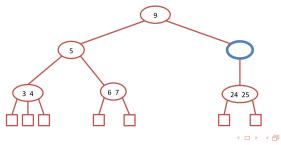
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- Question: How do we perform deletion?
  - Question: How do we resolve underflow at a node? borrow from sibling if possible else perform fusion.
  - Now consider deleting 23.



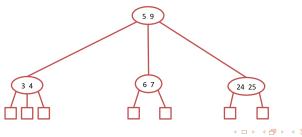
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- We can easily generalise the techniques of (2, 4)-Tree to multiway search tree where instead of every internal node having at least 2 and at most 4 children to multiway search trees where every internal node have at least d and at most 2d children, where d is some constant.
- Such trees are known by the name B-tree and are used in modern filesystems and database implementations.

- AVL Tree and (2, 4)-Tree are just two examples of balanced search trees.
- There are many more examples of such trees.
- The book gives two other examples: red-black tree and Splay tree.

# End

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