# COL351: Analysis and Design of Algorithms 

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## Computational Intractability: NP-complete problems

## Computational Intractability <br> NP-complete problems

## SUBSET-SUM

Given natural numbers $w_{1}, \ldots, w_{n}$ and a target number $W$, determine if there is a subset $S$ of $\{1, \ldots, n\}$ such that $\sum_{i \in S} w_{i}=W$.

## SCHEDULING

Given $n$ jobs with start time $s_{i}$ and duration $t_{i}$ and deadline $d_{i}$, determine if all the jobs can be scheduled on a single machine such that no deadlines are missed.

- Claim 1: SUBSET-SUM $\in$ NP


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- Claim 2: SCHEDULING $\in N P$


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- Claim 2: SCHEDULING $\in$ NP
- Claim 3: SUBSET-SUM $\leq_{p}$ SCHEDULING


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## Proof sketch for Claim 3

Given an instance of the subset sum problem $\left(\left\{w_{1}, \ldots, w_{n}\right\}, W\right)$, we construct the following instance of the Scheduling problem:
$\left(\left(0, w_{1}, S+1\right), \ldots,\left(0, w_{n}, S+1\right),(W, 1, W+1)\right)$. We then argue that there is a subset that sums to $W$ if and only if the $(n+1)$ jobs can be scheduled. Here $S=w_{1}+\ldots+w_{n}$.

## Computational Intractability

Many-one reduction

- Most of the polynomial-time reductions $X \leq_{p} Y$ that we have seen are of the following general nature: We give an efficient mapping from instances of $X$ to instances of $Y$ such that "yes" instances of $X$ map to "yes" instances of $Y$ and "no" instances of $X$ map to "no" instances of $Y$.
- Such reductions have special name. They are called many-one reductions.


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- Such reductions have special name. They are called many-one reductions.


## Many-one reduction

In order to show that $X \leq_{p} Y$ we design an efficient mapping $f$ from the set of instances of $X$ to set of instances of $Y$ such that $s \in X$ iff $f(s) \in Y$.


## Computational Intractability

NP-complete problems: 3D-Matching

## 3D-MATCHING

Given disjoint sets $X, Y$, and $Z$ each of size $n$, and given a set $T$ of triples $(x, y, z)$, determine if there exist a subset of $n$ triples in $T$ such that each element of $X \cup Y \cup Z$ is contained in exactly one of these triples.


Figure: Let $T=\{(a, x, p),(a, y, p),(b, y, q),(c, z, r)\}$. Does there exist a 3D-Matching?

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- Claim 1: 3D-MATCHING $\in$ NP.
- Claim 2: 3D-MATCHING is NP-complete.


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- Claim 1: 3D-MATCHING $\in$ NP.
- Claim 2: 3D-MATCHING is NP-complete.
- Claim 2.1: 3-SAT $\leq_{p}$ 3D-MATCHING.
- Proof sketch of Claim 2.1: We will show an efficient many-one reduction.


## Computational Intractability

## NP-complete problems: 3D-Matching



Figure: Example construction for $\left(x_{1} \vee \bar{x}_{2} \vee x_{3}\right),\left(\bar{x}_{1} \vee x_{2} \vee x_{3}\right)$

## Computational Intractability <br> NP-complete problems: 3D-Matching

Elements from
the previous slide


Figure: Example construction for $\left(x_{1} \vee \bar{x}_{2} \vee x_{3}\right)$, $\left(\bar{x}_{1} \vee x_{2} \vee x_{3}\right)$. $k$ denotes the number of clauses.

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NP-complete problems: Subset-sum

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- Claim 1: SUBSET-SUM $\in$ NP.
- Claim 2: SUBSET-SUM is NP-complete.
- Claim 2.1: 3D-MATCHING $\leq_{p}$ SUBSET-SUM.
- Proof sketch: We will show an efficient many-one reduction. Given an instance ( $X, Y, Z, T$ ) of the 3D-MATCHING problem, we construct an instance of the SUBSET-SET problem.
- We first construct a $3 n$-bit vector. Given a triple $t_{i}=\left(x_{1}, y_{3}, z_{5}\right)$, we construct the following vector $v_{i}$ :

| 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |

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Given natural numbers $w_{1}, \ldots, w_{n}$ and a target number $W$, determine if there is a subset $S$ of $\{1, \ldots, n\}$ such that $\sum_{i \in S} w_{i}=W$.

- Claim 1: SUBSET-SUM $\in$ NP.
- Claim 2: SUBSET-SUM is NP-complete.
- Claim 2.1: 3D-MATCHING $\leq_{p}$ SUBSET-SUM.
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| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |

- Let $w_{i}$ be the value of $v_{i}$ in base $(|T|+1)$ and

$$
W=\sum_{i=0}^{3 n-1}(|T|+1)^{i}
$$

- Claim 2.1.1: There is a 3D-Matching iff there is a subset $\left\{w_{1}, \ldots, w_{|T|}\right\}$ that sums to $W$.


## End

