COL351: Analysis and Design of Algorithms

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Recap. of Data Structures and Algorithms

• What is an algorithm?

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 - A step-by-step way of solving a problem.
- How do we measure the performance of an algorithm?

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- How do we measure the performance of an algorithm?
- Main ideas for performance measurement:
 - Worst-case analysis: Largest possible running time over all input instances of a given size *n* and then see how this function scales with *n*.
 - Asymptotic order of growth: The worst-case running time for large n (e.g., $T(n) = 5n^3 + 3n^2 + 2n + 10$)

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Figure : Plot of n^2 and 2n + 2

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- Asymptotic order of growth (O, Ω, Θ) :
 - T(n) is O(f(n)) (or T(n) = O(f(n))) iff there exists constants $c > 0, n_0 \ge 0$ such that for all $n \ge n_0$, we have $T(n) \le c \cdot f(n)$.

• Growth rates:

• Arrange the following functions in ascending order of growth rate:



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Problem

Given a positive integer, check if the number is prime.

Solution

isPrime(n)

- For
$$i = 2$$
 to $(n - 1)$
- If $(n\%i == 0)$ then output "no"

- output "yes"
- What is the running time of this algorithm?
- Is this an efficient algorithm?

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Problem

Given a sorted array, check if it contains a given number n.

- <u>Solution</u>: Binary search
 - What is the running time?
- <u>Alternate solution</u>: Divide the array into **3** parts and recursively find the given element in one of the three parts.
 - What is the running time?

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- <u>Solution</u>: Binary search
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 - What is the running time?
- Which one is the better algorithm?

- <u>Problem</u>: Given two *n*-bit numbers, multiply them.
- What is the running time of the naïve algorithm?
- Is it possible to get a better algorithm?

End

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