

Constitutive models

Constitutive model: determines \mathbf{P} in terms of deformation

- **Elastic material:** \mathbf{P} depends only on current \mathbf{F}
- **Hyperelastic material:** work is independent of path
 \Rightarrow **strain energy density function** $\Psi(\mathbf{F})$

$$\mathbf{P} = d\Psi/d\mathbf{F}$$

$$P_{ij} = d\Psi/dF_{ij}$$

analogous to $\mathbf{f} = -\nabla U$

Constitutive models

Different choices of $\Psi \Rightarrow$ different models of elastic materials

- No deformation: $\Psi(\mathbf{I}) = 0$

- Rotation independence: $\Psi(\mathbf{R} \mathbf{F}) = \Psi(\mathbf{F})$

\Rightarrow Decompose $\mathbf{F} = \mathbf{R} \mathbf{S}$. Ψ depends only on \mathbf{S} , min when $\mathbf{S} = \mathbf{I}$

Corotated linear elasticity

Quadratic in \mathbf{S} :

$$\Psi(\mathbf{F}) = \mu \|\mathbf{S} - \mathbf{I}\|^2 + \lambda/2 \text{tr}^2(\mathbf{S} - \mathbf{I})$$

$$\Rightarrow \mathbf{P}(\mathbf{F}) = 2\mu \mathbf{R}(\mathbf{S} - \mathbf{I}) + \lambda \mathbf{R} \text{tr}(\mathbf{S} - \mathbf{I})$$

μ, λ : *Lamé parameters*

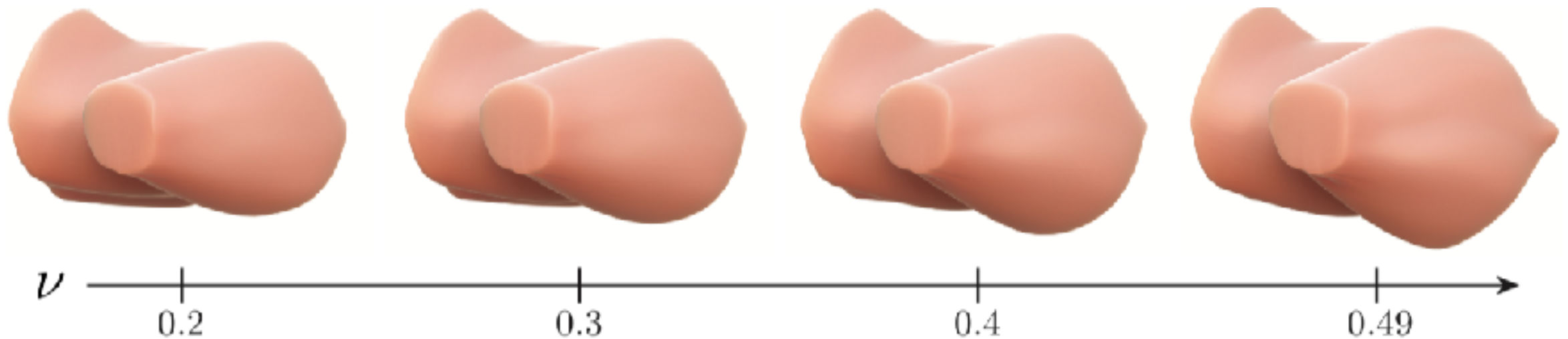
- μ : resistance to stretching, shearing
- λ : resistance to volume change (because $\text{tr}(\mathbf{S} - \mathbf{I}) \approx \det \mathbf{F} - 1$)

Related to Young's modulus, Poisson's ratio

Material parameters

Conversion from Young's modulus k , Poisson's ratio ν :

$$\mu = \frac{k}{2(1 + \nu)}, \quad \lambda = \frac{k\nu}{(1 + \nu)(1 - 2\nu)}$$



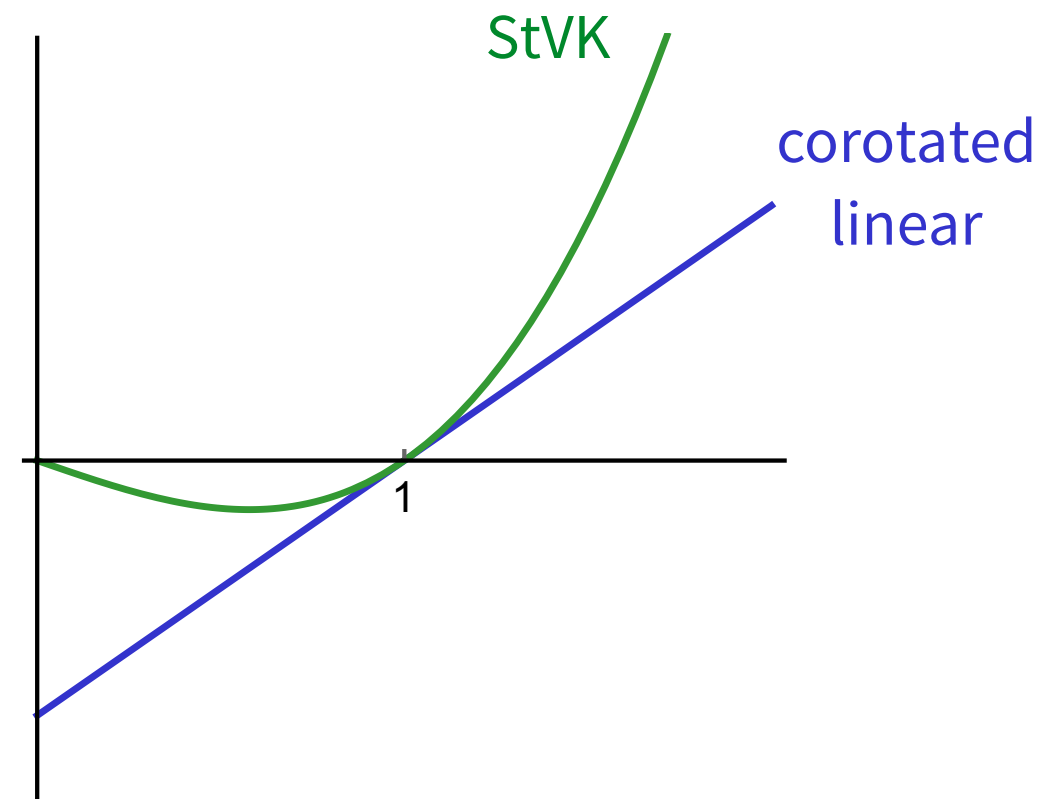
[Smith et al. 2018]

Other constitutive models

St. Venant–Kirchhoff (with $\mathbf{E} = \frac{1}{2} (\mathbf{F}^T \mathbf{F} - \mathbf{I})$):

$$\Psi(\mathbf{F}) = \mu \|\mathbf{E}\|^2 + \lambda/2 \text{tr}^2 \mathbf{E}$$

- Easier to compute: no need for polar decomposition
- Ψ , \mathbf{P} polynomial in \mathbf{F}
- Poor behaviour in compression

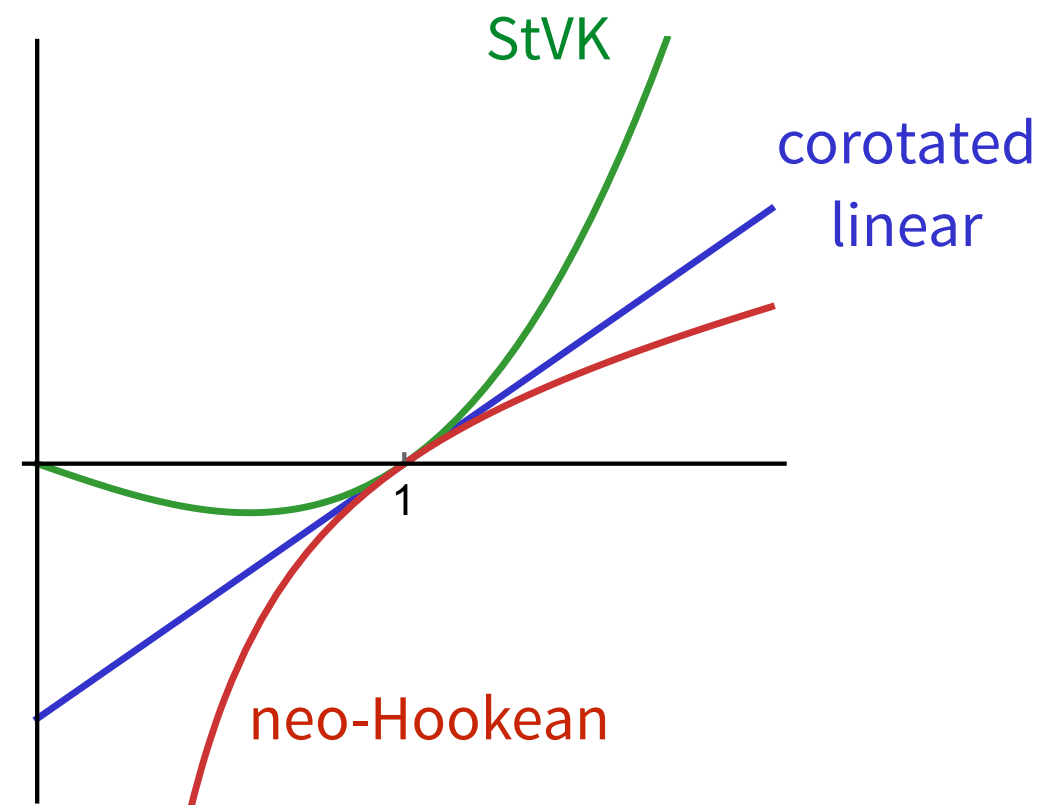


Other constitutive models

Neo-Hookean (with $\mathbf{C} = \mathbf{F}^T \mathbf{F}$, $I_c = \text{tr } \mathbf{C}$, $J = \det \mathbf{F}$):

$$\Psi(\mathbf{F}) = \mu/2 (I_c - 3) - \mu \log J + \lambda/2 (\log J)^2$$

- Correctly models volume change using $J = \det \mathbf{F}$
- Good for nearly incompressible materials (e.g. rubber, flesh)
- Undefined under collapse, inversion ($J \leq 0$)
- **Stable neo-Hookean** [Smith et al. 2018]



Anisotropy

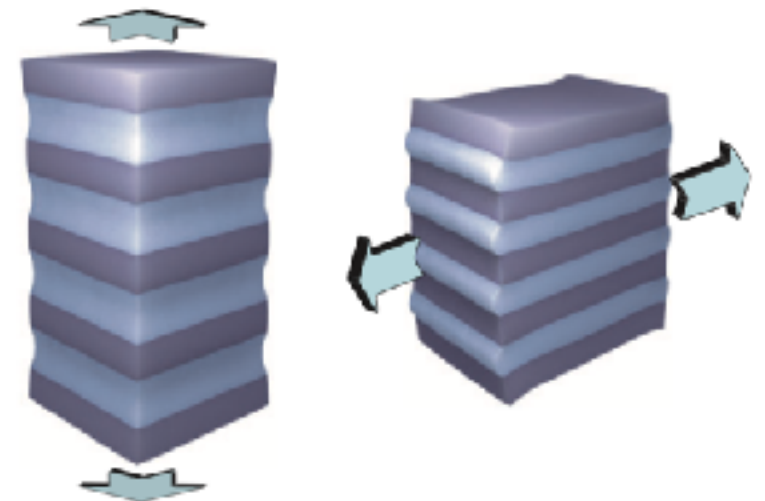
All these materials are *isotropic*: independent of direction of stretching

$$\Psi(\mathbf{F}) = \Psi(\mathbf{F} \mathbf{Q})$$

$\Rightarrow \Psi(\mathbf{F}) = \Psi(\mathbf{U} \mathbf{\Sigma} \mathbf{V}^T) = \Psi(\mathbf{\Sigma})$: Ψ only depends on principal strains

Equivalently, only depends on invariants of $\mathbf{C} = \mathbf{F}^T \mathbf{F}$

Examples of *anisotropic* materials:
woven fabrics, composites



[Kharevych et al. 2009]

From theory to simulation

State $\boldsymbol{\varphi}(\mathbf{X})$, $\dot{\boldsymbol{\varphi}}(\mathbf{X})$

→ Deformation gradient $\mathbf{F}(\mathbf{X}) = d\boldsymbol{\varphi}/d\mathbf{X}$

→ Stress $\mathbf{P}(\mathbf{F}) = d\Psi/d\mathbf{F}$

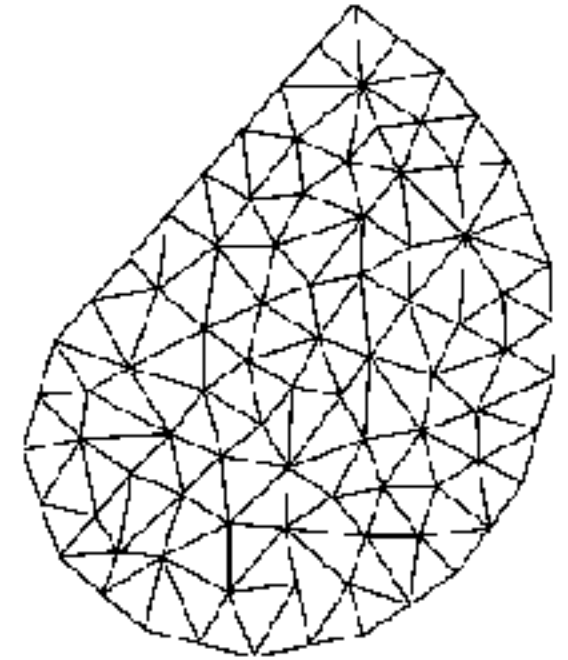
→ Force density $\rho \ddot{\boldsymbol{\varphi}} = \text{div } \mathbf{P} + \mathbf{f}^{\text{ext}}$
(everything in terms of material space!)

- How to discretize $\boldsymbol{\varphi}(\mathbf{X})$?
- How to compute \mathbf{F} ?
- How to compute $\text{div } \mathbf{P}$?

Meshes

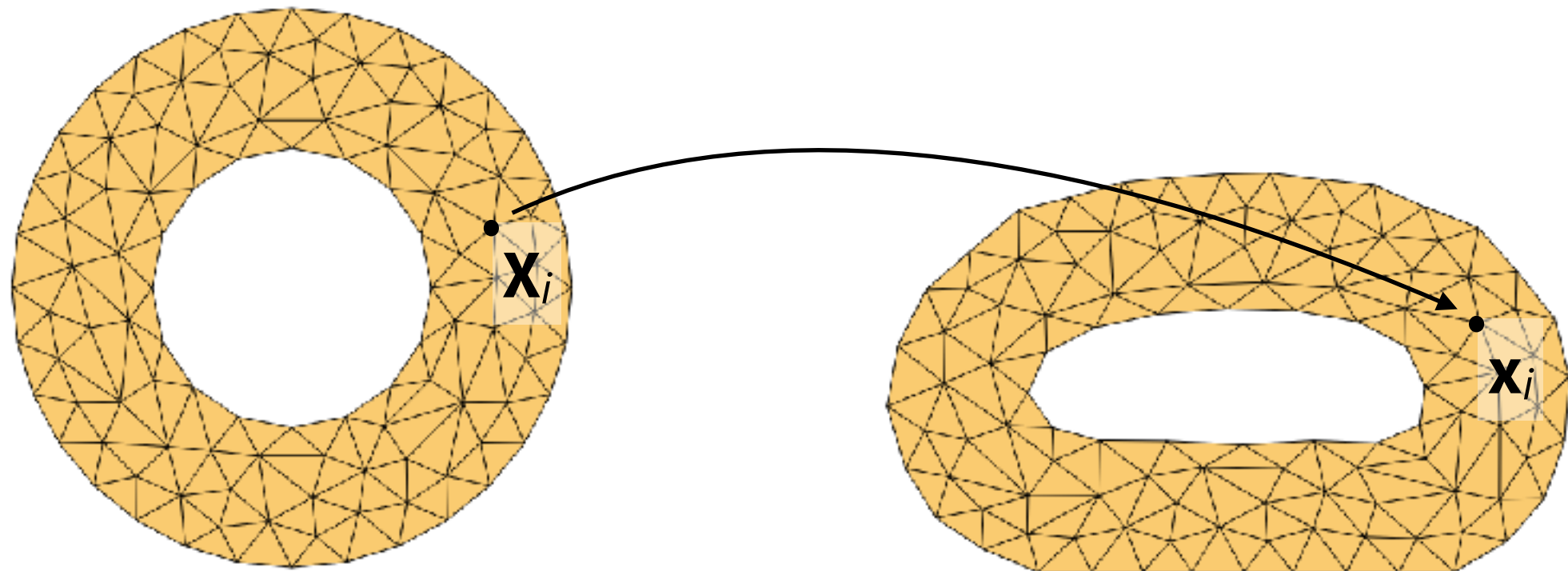
Divide space into **elements** (usually triangles, tetrahedra), put samples at vertices (a.k.a **nodes**)

- **Reconstruction**: linear / polynomial within each element
- **Differentiation**: naively, gradient only defined in element interior
- Elements should be “well-shaped”: close to regular



Software to generate mesh for given shape: **Triangle**, **TetGen**

Meshes for elasticity



Create triangulated mesh in material space

- Each vertex stores fixed \mathbf{X}_i , varying $\mathbf{x}_i = \boldsymbol{\varphi}(\mathbf{X}_i)$, $\mathbf{v}_i = \dot{\boldsymbol{\varphi}}(\mathbf{X}_i)$
- Each element stores indices of vertices i_1, i_2, i_3 ($, i_4$)

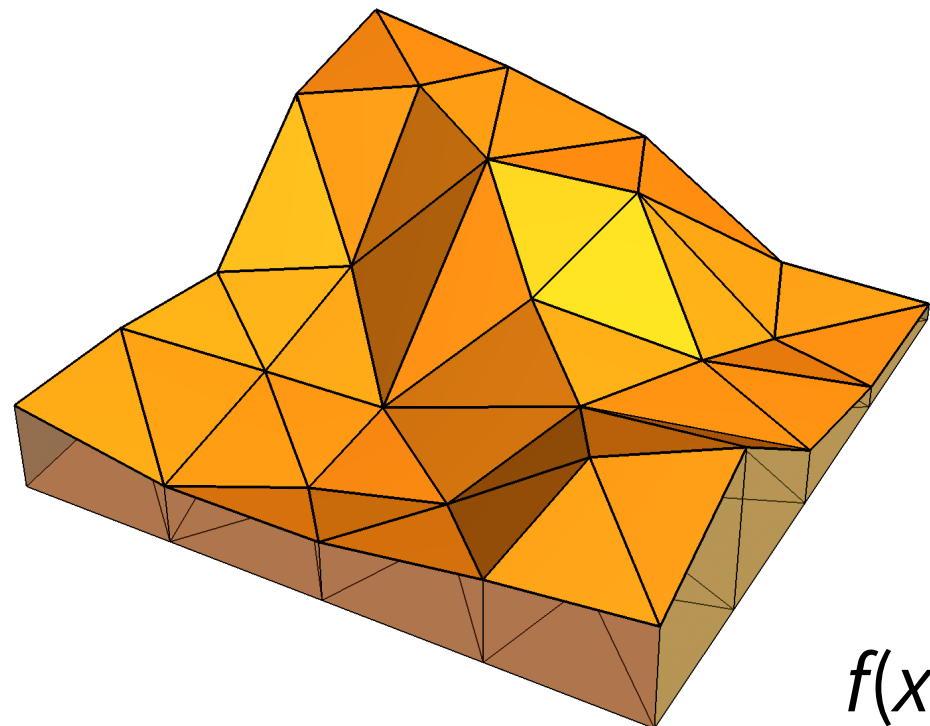
Reconstruct $\boldsymbol{\varphi}(\mathbf{X})$ by piecewise linear interpolation. (Other shapes e.g. quads, higher-order interpolation also possible)

Shape functions

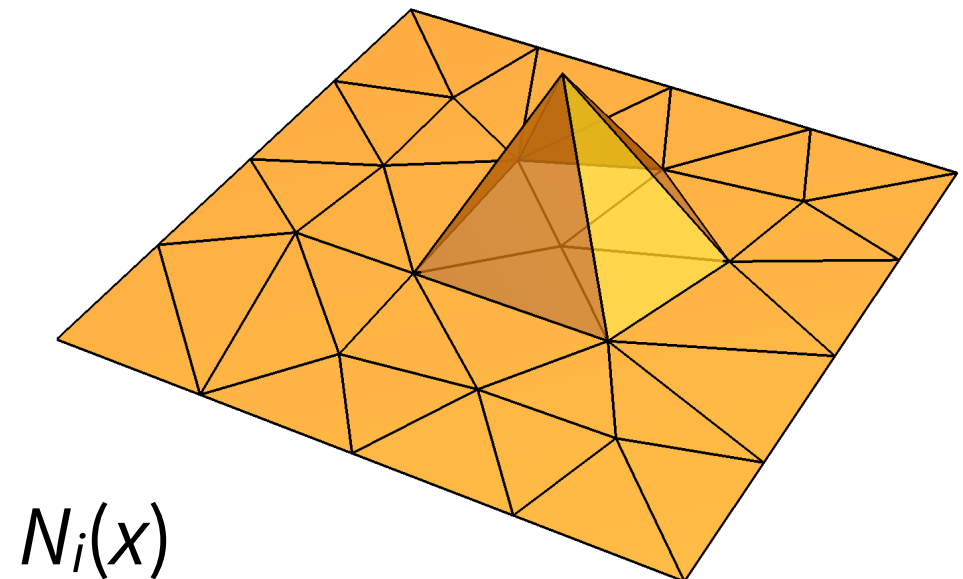
Interpolation can be expressed as linear combination of *shape functions*:

$$f(x) = f_1 N_1(x) + f_2 N_2(x) + \cdots + f_n N_n(x)$$

where $N_i(x_i) = 1$, $N_i(x_j) = 0$ for $j \neq i$



$$= \sum f_i$$



Shape functions

In particular,

$$\boldsymbol{\varphi}(\mathbf{X}) = \mathbf{x}_1 N_1(\mathbf{X}) + \mathbf{x}_2 N_2(\mathbf{X}) + \dots$$

$$\mathbf{F}(\mathbf{X}) = \mathbf{x}_1 dN_1/d\mathbf{X} + \mathbf{x}_2 dN_2/d\mathbf{X} + \dots$$

Piecewise linear interpolation $\Rightarrow \mathbf{F}, \mathbf{P}$ constant on each element

But what is $\text{div } \mathbf{P}$?

Zero in element interior, undefined on element boundaries

The finite element method



FEM in graphics: Sifakis and Barbič,
Part 1, Ch 4: “Discretization”

FEM theory: Bathe, *Finite Element
Procedures* (especially Ch 3.3, 4.2)