

COL866: Foundations of Data Science

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Ranking and Social Choice

Ranking and Social Choice

- Problem: Merge multiple ranked lists in a meaningful manner.
- Here is a simple example that brings the difficulty of such a task.

Individual	rank 1	rank 2	rank3
1	a	b	c
2	b	c	a
3	c	a	b

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- Is a ranked higher than b ?
- Is b ranked higher than c ?
- Is a ranked higher than c ?

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- Is a ranked higher than b ? **yes since two people prefer a**
- Is b ranked higher than c ? **yes since two people prefer b**
- Is a ranked higher than c ? **no since two people prefer c**
- So, such a task of combining individual rankings to come up with global ranking might be difficult in general. It would be great if we could argue this in general.

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- So, such a task of combining individual rankings to come up with global ranking might be difficult in general. It would be great if we could argue this in general.
- For such an argument we need to fix the axioms of ranking, or some basic conditions that a global ranking should satisfy.

Ranking and Social Choice

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- Axioms of ranking: The method of producing a global ranking should satisfy the following:
 - **Nondictatorship**: The algorithm cannot always select one individual's ranking as the global ranking.
 - **Unanimity**: If every individual prefers a to b , then the global ranking should prefer a to b .
 - **Independent of irrelevant alternatives**: If individuals modify their rankings but keep the order of a and b unchanged, then the global order of a and b should not change.
- We will argue that it is not possible to satisfy all three axioms simultaneously (**Arrow's Theorem**).
- We start with a lemma.

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Arrow's theorem

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Lemma

For any set of rankings in which each individual ranks an item first or last, a global ranking satisfying the three axioms must put b first or last.

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Theorem (Arrow's impossibility theorem)

Any deterministic algorithm for creating a global ranking from individual rankings of three or more elements in which the global ranking satisfies unanimity and independence of irrelevant alternatives is a dictatorship.

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- Example: **Borda count**
 - Each item gets points from an individual in reverse order of the ranking. The global ranking is done based on the total number of points received.
 - Give an example in which independence of irrelevant alternatives fails.

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- **Example: Borda count**
 - Each item gets points from an individual in reverse order of the ranking. The global ranking is done based on the total number of points received.
 - Here is an example in which independence of irrelevant alternatives fails:

Individual	Ranking
1	abcd
2	abcd
3	bacd

Table: Individual 3 changing his ranking to bcda, changes the global ranking.

Compressed Sensing and Sparse Vectors

Compressed Sensing and Sparse Vectors

- A **signal** in the current context is a vector \mathbf{x} of length d and a **measurement** of signal \mathbf{x} is taking the dot product of \mathbf{x} with a known vector \mathbf{a}_i .
- Claim: For uniquely reconstructing \mathbf{x} without any assumptions, d linearly independent measurements are necessary and sufficient.
 - Given $A\mathbf{x} = \mathbf{b}$, solve for \mathbf{x} by computing $\mathbf{x} = A^{-1}\mathbf{b}$.
- If there are fewer than d measurements and A has rank $< d$, there may be multiple solutions.
- Informal claim: If \mathbf{x} is **sparse** with $s \ll d$ non-zero elements, then we might be able to reconstruct \mathbf{x} with far fewer measurements.
- This is popularly known as **compressed sensing** and has applications in photography (where it reduces the number of sensors) and magnetic resonance imaging.

Compressed Sensing and Sparse Vectors

Unique reconstruction of a space vector

- Sparse vector: A vector $\mathbf{x} \in \mathbb{R}^d$ is said to be s -sparse if it has at most $s \leq d$ non-zero elements.
- Let us examine the conditions under which $A\mathbf{x} = \mathbf{b}$ has a unique sparse solution. The matrix A is an $n \times d$ matrix with $n < d$.
- Claim 1: Suppose there are two s -sparse solutions \mathbf{x}_1 and \mathbf{x}_2 . Then $\mathbf{x}_1 - \mathbf{x}_2$ will be a $2s$ -sparse solution to the homogeneous system $A\mathbf{x} = \mathbf{0}$.

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- Claim 2: Existence of a $2s$ -sparse solution to $A\mathbf{x} = \mathbf{0}$ implies the existence of $2s$ columns of A that are linearly dependent.
- Combining claims 1 and 2, we get that if no $2s$ columns of A are linearly dependent, then there can only be one s -sparse solutions to $A\mathbf{x} = \mathbf{b}$.

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- Consider the $2s \times d$ matrix A constructed as follows:
Select each entry of A independently from the standard Gaussian.
- Claim 3: With probability 1, no $2s$ columns of A constructed above are linearly dependent.

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- So, for matrix A constructed above $A\mathbf{x} = \mathbf{b}$ has a unique s -sparse solution.
- Question: How do we obtain the s -sparse solution? Think brute-force.
 - Try all possible $\binom{d}{s}$ locations for non-zero elements in \mathbf{x} and solve $A\mathbf{x} = \mathbf{b}$. Unfortunately, this takes $\Omega(d^s)$ time.

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- So, for matrix A constructed above $A\mathbf{x} = \mathbf{b}$ has a unique s -sparse solution.
- Question: How do we obtain the s -sparse solution? Yes in $\Omega(d^s)$ time.
- Question: Can we find a sparse solution efficiently?

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Unique reconstruction of a space vector

- Finding a sparse solution to $A\mathbf{x} = \mathbf{b}$ can be written as the following program:

$$\begin{aligned} & \text{minimize } \|\mathbf{x}\|_0 \\ & \text{subject to: } A\mathbf{x} = \mathbf{b} \end{aligned}$$

- Unfortunately, this is not a convex program. Instead, the next program is a convex program. In fact, it can be written as a linear program.

$$\begin{aligned} & \text{minimize } \|\mathbf{x}\|_1 \\ & \text{subject to: } A\mathbf{x} = \mathbf{b} \end{aligned}$$

- Claim 1: The following linear program is equivalent to the above program.

$$\begin{aligned} & \text{minimize } \sum_i u_i + \sum_i v_i \\ & \text{subject to: } A\mathbf{u} - A\mathbf{v} = \mathbf{b}, \mathbf{u} \geq 0, \mathbf{v} \geq 0 \end{aligned}$$

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- Question: How does solving the above program help in finding a sparse solution to $A\mathbf{x} = \mathbf{b}$?
 - If A is of a specific form, then the solution to the program gives a sparse solution.

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- Program \mathbf{P} :

$$\begin{aligned} & \text{minimize } \|\mathbf{x}\|_1 \\ & \text{subject to: } \mathbf{Ax} = \mathbf{b} \end{aligned}$$

- Question: How does solving the above program help in finding a sparse solution to $\mathbf{Ax} = \mathbf{b}$?
 - If A is of a specific form, then the solution to the program gives a sparse solution.
- The following theorem states the conditions for matrix A under which the solution to \mathbf{P} is an s -sparse solution $\mathbf{Ax} = \mathbf{b}$.

Theorem

If matrix A has unit-length columns $\mathbf{a}_1, \dots, \mathbf{a}_d$ and the property that $|\mathbf{a}_i^T \mathbf{a}_j| < \frac{1}{2s}$ for all $i \neq j$, then if the equation $\mathbf{Ax} = \mathbf{b}$ has a solution with at most s non-zero coordinates, this solution is the unique 1-norm solution to $\mathbf{Ax} = \mathbf{b}$ (i.e., solution to program \mathbf{P}).

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- Such a matrix can be constructed efficiently using concepts developed in high dimensional geometry. The next theorem summarises everything.

Theorem

For some absolute constant c , if A has n rows for $n \geq cs^2 \log d$ and each column of A is chosen to be a random unit-length n -dimensional vector, then with high probability A satisfies the conditions of previous theorem and therefore if the equation $\mathbf{Ax} = \mathbf{b}$ has a solution with at most s non-zero coordinates, this solution is the unique minimum 1-norm solution to $\mathbf{Ax} = \mathbf{b}$.

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Proof sketch

- Claim: Let \mathbf{x}_0 denote the unique s -sparse solution to $A\mathbf{x} = \mathbf{b}$ and let \mathbf{x}_1 be a solution of smallest possible 1-norm. Let $\mathbf{z} = \mathbf{x}_1 - \mathbf{x}_0$. Then $\mathbf{z} = \mathbf{0}$.

End