# COL870: Clustering Algorithms

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## The k-means Problem

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## The k-means Problem

### k-means

Given a set of points  $S \subset \mathbb{R}^d$  in a *d* dimensional Euclidean space, and an integer *k*, output a set  $T \subset \mathbb{R}^d$  of points (called *centers*) such that |T| = k and the following cost function is minimised:

$$cost(S,T) = \sum_{x \in S} \min_{z \in T} ||x - z||^2.$$

Figure : What is the solution for the 2-means problem for the above 2-D dataset?

$$cost(S,T) = \sum_{x \in S} \min_{z \in T} ||x - z||^2.$$

- How hard is the 1-means problem?
  - Given  $x_1, ..., x_n \in \mathbb{R}^d$  find a point  $z \in \mathbb{R}^d$  such that  $f(z) = \sum_i ||x_i z||^2$  is minimized.

$$cost(S, T) = \sum_{x \in S} \min_{z \in T} ||x - z||^2.$$

- How hard is the 1-means problem?
  - Given x<sub>1</sub>, ..., x<sub>n</sub> ∈ ℝ<sup>d</sup> find a point z ∈ ℝ<sup>d</sup> such that f(z) = ∑<sub>i</sub> ||x<sub>i</sub> z||<sup>2</sup> is minimized.
    What is ∂f(z)/∂z<sub>i</sub>?
    So, for what z, ∑<sub>i</sub> ||x<sub>i</sub> z||<sup>2</sup> gets minimized?

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  - So, for what z, ∑<sub>i</sub> ||x<sub>i</sub> − z||<sup>2</sup> gets minimized? z = ∑<sub>i</sub>x<sub>i</sub>/n
     ∑<sub>i</sub>x<sub>i</sub>/n is called the *centroid* of the points x<sub>1</sub>,...,x<sub>n</sub>.

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- How hard is the *k*-means problem for k > 1 when d = 1? In other words, how hard is the 1-dimensional *k*-means problem?
  - There is a simpler Dynamic Programming algorithms for this problem!

Given a set of points  $S \subset \mathbb{R}^d$  in a *d* dimensional Euclidean space, and an integer *k*, output a set  $T \subset \mathbb{R}^d$  of points (called *centers*) such that |T| = k and the following cost function is minimised:

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How hard is the k-means problem for k > 1 and d > 1?
NP-hard.

## The k-means Problem

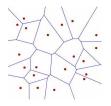
#### k-means

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• How is this problem related to clustering?

- The k centers induce a voronoi partition of  $\mathbb{R}^d$  (and hence the given data points).
- The voronoi partition corresponding to a center *z* is the region of space whose nearest center (among the *k* centers) is *z*.



• The most popular heuristic that used to solve the *k*-means problem in practice is the *k*-means algorithm (also known as Lloyd's Algorithm).

## k-means Algorithm

- Initialize centers  $z_1, ..., z_k \in \mathbb{R}^d$ .
- Repeat until there is no further change in cost:
  - For each  $j: C_j \leftarrow \{x \in S | z_j \text{ is the closest center of } x\}.$
  - For each *j*:  $z_j \leftarrow Centroid(C_j)$ .

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  - <u>Claim 1</u>: For any dataset S, let  $\overline{C}_i$  denote the set of centers after the  $i^{th}$  iteration of the loop. Then for all i,  $cost(S, \overline{C}_{i+1}) \leq cost(S, \overline{C}_i)$ .

### Lemma

For any set  $S \subset \mathbb{R}^d$  and any  $z \in \mathbb{R}^d$ ,

$$cost(S, z) = cost(S, Centroid(S)) + |S| \cdot ||z - Centroid(S)||^2$$

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  - <u>Claim 2</u>: There exists datasets on which the *k*-means algorithm gives arbitrarily bad solutions.

## End

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