# CSL759: Cryptography and Computer Security

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- We would like to understand the success of polynomial time algorithms in factoring integers. We formally define this in terms of an experiment:
- Experiment Factor(*A*, *n*)
  - Choose two *n*-bit primes  $x_1$  and  $x_2$  at random.
  - Compute  $N = x_1 \cdot x_2$
  - Adversary A is given N and let it output  $(x'_1, x'_2)$ .
  - If  $(x'_1 \cdot x'_2 = N)$  then output 1 else output 0.
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- GRP(1<sup>n</sup>)
  - For i = 1 to t
    - Randomly pick  $p' \in \{0,1\}^{n-1}$
    - $p \leftarrow 1|p'$
    - If (p is prime) then output p
  - Output "fail"
- What is the probability (in terms of *t*) that the above algorithm outputs a prime number?

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- What is the probability (in terms of *t*) that the above algorithm outputs a prime number?
- <u>Theorem (Prime Number Theorem</u>): There exists a constant *C* such that for any n > 1, the number of *n* bit primes is at least  $C \cdot \frac{2^{n-1}}{n}$ .

- How do we randomly generate an n-bit prime number?
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- <u>Problem(Primality Testing)</u>: Given an integer N > 1, how do we check that it is prime or not?
  - There is a randomized algorithm (Miller-Rabin) with one-sided error when the given number is composite. This algorithm runs very fast.
  - There is a polynomial time deterministic algorithm (AKS) too but it runs slower than the randomized algorithm.

# **Primality Testing**

Miller-Rabin

## Miller-Rabin Primality Test

• <u>Theorem 1</u>: The Miller-Rabin algorithm takes as input an integer N and a parameter t. If N is prime, then the algorithms outputs "prime" with probability 1. If N is composite, then the algorithm outputs "prime" with probability at most  $2^{-t}$ . Moreover, the algorithm runs in time polynomial in t and the size of N.

- We would like to understand the success of polynomial time algorithms in factoring integers. We formally define this in terms of an experiment:
- GenModulus(1<sup>n</sup>)
  - Run GRP(1<sup>*n*</sup>) to obtain *p*, *q*. Let  $N = p \cdot q$ . Return (*N*, *p*, *q*).
- Experiment Factor(*A*, GRP, *n*)
  - Run GenModulus $(1^n)$  to obtain (N, p, q).
  - Compute  $N = p \cdot q$
  - Adversary A is given N and let it output (p', q').
  - If  $(p' \cdot q' = N)$  then output 1 else output 0.
- We say that factoring is hard w.r.t. GenModulus( $1^n$ ) if for all PPT algorithms A, there exists a negligible function negl such that  $\Pr[Factor(A, GRP, n) = 1] \leq negl(n)$

### The RSA Problem

- We would like to understand the success of polynomial time algorithms in solving the RSA problem. We formally define this in terms of an experiment.
- GenRSA $(1^n)$ 
  - Run GenModulus $(1^n)$  to obtain (N, p, q).
  - Let  $\phi(N) = (p-1) \cdot (q-1)$ .
  - Find e such that  $gcd(e, \phi(N)) = 1$ .
  - Compute  $d = [e^{-1} (mod \phi(N))].$
  - Return (*N*, *e*, *d*)
- Experiment RSA-inv(*A*, *GenRSA*, *n*)
  - Run GenRSA $(1^n)$  to obtain (N, e, d).
  - Choose  $y \leftarrow Z_N^*$ .
  - A is given N, e, y, and outputs  $x \in Z_N^*$ .
  - If  $(x^e \equiv y \pmod{N})$ , then output 1 else output 0.

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- We say that the RSA problem is hard relative to GenRSA if for all PPT algorithms A, there exists a negligible function negl such that  $\Pr[RSA inv(A, GenRSA, n) = 1] \leq negl(n)$ .

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- Which is the harder problem?

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  - If  $(p' \cdot q' = N)$  then output 1 else output 0.
- Which is the harder problem?
- <u>Claim</u>: If the RSA problem is hard w.r.t. GenRSA, then the factoring problem is hard w.r.t. GenModulus.
- Is the converse also true?
  - Not known.

## Cyclic Groups and Diffie-Hellman

- Let G be a finite group of order m.
- For any element  $g \in G$ , consider the set  $\langle g \rangle = \{g^0, g^1, \dots, \}$ .
- Since  $g^m = 1$ , we know that  $\langle g \rangle = \{g^0, ..., g^{m-1}\}$ .
- Let  $i \le m$  be the smallest integer such that  $g^i = 1$ . Then  $\langle g \rangle = \{g^0, g^1, \dots, g^{i-1}\}.$

• <u>Lemma 1</u>: | < g > | = i.

- Lemma 2: < g > is a subgroup of G.
  - < g > is called the subgroup generated by g.
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- Definition (Cyclic group and generator): If there an element  $g \in G$  of order m, then G is called a cyclic group and say that g is a generator of G.

- <u>Definition (Cyclic group and generator</u>): If there an element  $g \in G$  of order m, then G is called a cyclic group and say that g is a generator of G.
- Lemma 4: Let G be a group of order m. Let i be the order of an element  $g \in G$ . Then i|m.
- Lemma 5: If G is a group of prime order, then G is cyclic. Furthermore, all elements of G except the identity are generators of G.
- <u>Theorem 6</u>: If p is prime, then  $Z_p^*$  is cyclic.

- Let G be a cyclic group of order q and let g be a generator.
- For every  $h \in G$ , there exists  $x \in Z_q$  such that  $g^x = h$ .
- x is called the discrete logarithm of h with respect to g. This is denoted as  $x = \log_g h$ .
- Lemma 1:  $\log_g 1 = 0$ .
- Lemma 2:  $\log_g(h_1 \cdot h_2) = [(\log_g h_1 + \log_g h_2)(mod q)].$
- We now formally define the Discrete Logarithm problem.

- Let *Gen* be an algorithm that takes as input  $1^n$  and outputs a cyclic group *G* of order *q* such that |q| = n and a generator *g* for *G*.
- Experiment Dlog(*A*, *Gen n*)
  - Run  $Gen(1^n)$  to obtain (G, q, g).
  - Choose  $h \leftarrow G$  uniformly at random.
  - A is given G, q, g, h and let its output be  $x \in Z_q$ .
  - If  $(g^x = h)$ , then output 1 else output 0.
- We say that the discrete logarithm problem is hard relative to *Gen* if for all PPT algorithms *A*, there exists a negligible function negl such that  $Pr[DLog(A, Gen, n) = 1] \leq negl(n)$ .

- Let *Gen* be an algorithm that takes as input  $1^n$  and outputs a cyclic group G of order q such that |q| = n and a generator g for G.
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- Is there a *Gen* w.r.t. which discrete log is hard?

#### Index Calculus

Let p be a prime and  $G = \mathbf{Z}_{p}^{*}$ . Then there is an algorithm that finds discrete logs in G in time

 $_{
m P}$ 1.92(ln p)<sup>1/3</sup>(ln ln p)<sup>2/3</sup>

This is sub-exponential, and quite a bit less than

 $\sqrt{p} = e^{(\ln p)/2}$ 

Note: The actual running time is  $e^{1.92(\ln q)^{1/3}(\ln \ln q)^{2/3}}$  where q is the largest prime factor of p-1, but we chose p so that  $q \approx p$ , for example p-1=2q for q a prime.

Elliptic Curve Groups

Let G be a prime-order group of points over an elliptic curve. Then the best known algorithm to compute discrete logs takes time

 $O(\sqrt{p})$ 

where p = |G|.

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#### Comparison

Say we want 80-bits of security, meaning discrete log computation by the best known algorithm should take time 2<sup>80</sup>. Then

- If we work in  $\mathbf{Z}_p^*$  (p a prime) we need to set  $|\mathbf{Z}_p^*| = p 1 \approx 2^{1024}$
- But if we work on an elliptic curve group of prime order p then it suffices to set p ≈ 2<sup>160</sup>.

Why?

$$e^{1.92(\ln 2^{1024})^{1/3}(\ln \ln 2^{1024})^{2/3}} \approx \sqrt{2^{160}} = 2^{80}$$

Why are Smaller Groups Preferable?



Exponentiation takes time cubic in  $\log |G|$  where G is the group. Encryption and decryption will be 260 times faster in the smaller group!

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- Let G be a cyclic group with generator g.
- Let  $DH_g(h_1, h_2) = g^{\log_g h_1 \cdot \log_g h_2}$ , that is if  $h_1 = g^x$ and  $h_2 = g^y$ , then  $DH_g(h_1, h_2) = g^{x \cdot y}$ .
- <u>Computational Diffie-Hellman(CDH)</u>: Compute  $DH_g(h_1, h_2)$  for randomly chosen  $h_1, h_2$ .
- <u>Claim 1</u>: The CDH problem is not harder than Discrete Log problem.

- Let G be a cyclic group with generator g.
- Let  $DH_g(h_1, h_2) = g^{\log_g h_1 \cdot \log_g h_2}$ , that is if  $h_1 = g^x$ and  $h_2 = g^y$ , then  $DH_g(h_1, h_2) = g^{x \cdot y}$ .
- <u>Computational Diffie-Hellman(CDH)</u>: Compute  $DH_g(h_1, h_2)$  for randomly chosen  $h_1, h_2$ .
- <u>Claim 1</u>: The CDH problem is not harder than Discrete Log problem.
- <u>Decisional Diffie-Hellman(DDH)</u>: Distinguish  $DH_g(h_1, h_2)$ from randomly chosen  $h' \in G$ .
  - We say that the DDH problem is hard relative to *Gen* if for all PPT algorithms *A*, there exists a negligible function *negl* such that

 $|\Pr[A(G,q,g,g^x,g^y,g^z)=1] - \Pr[A(G,q,g,g^x,g^y,g^{xy})=1]| \le negl(n).$ 

- DL  $\rightarrow$  CDH  $\rightarrow$  DDH
- Is there a *Gen* w.r.t. which DDH problem is hard?
  - Yes. We will see this shortly.



Run *Gen* to obtain (G, q, g)Pick  $x \in Z_q$  randomly and let  $h_1 = g^x$ .



 $K = K_A = K_B = g^{xy}$ 

Note that the adversary sees  $g^{\chi}$  and  $g^{\gamma}$  but does not know  $g^{\chi\gamma}$ 

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- Note that the adversary sees  $g^x$  and  $g^y$  but does not know  $g^{xy}$ . - When do we call a key exchange protocol secure?

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Pick  $y \in Z_q$  randomly and let  $h_2 = g^y$ .

- Note that the adversary sees  $g^x$  and  $g^y$  but does not know  $g^{xy}$ .

- When do we call a key exchange protocol secure?
  - When an adversary knows *nothing* about K.

## Security: Key Exchange Protocols

- Experiment  $KE_{A,\Pi}(n)$ 
  - Two parties execute the key exchange protocol Π. This execution of the protocol results in a transcript *trans* containing all the messages sent by the parties, and a key k that is output by each of the parties.
  - A random bit  $b \in \{0,1\}$  is chosen. If b = 0, then choose  $k' \leftarrow \{0,1\}^n$  uniformly at random, and if b = 1, set k' = k.
  - Adversary A is given trans and k' and let it output bit b'.
  - If (b = b'), then output 1 else output 0.
- <u>Definition(Security)</u>: A key-exchange protocol  $\Pi$  is secure in the presence of an eavesdropper if for every PPT adversary A there exists a negligible function negl such that

$$\Pr\left[KE_{A,\Pi}(n)=1\right] \leq \frac{1}{2} + negl(n).$$

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<u>Theorem(informal)</u>: If the DDH problem is hard w.r.t.
 *Gen*, then the Diffie-Hellman key exchange protocol is secure as per the above notion of security.

Run *Gen* to obtain (G, q, g)Pick  $x \in Z_q$  randomly and let  $h_1 = g^x$ .



• So can we safely deploy Diffie-Hellman key exchange protocol?

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• No there is a simple attack on the protocol called *man-in-the-middle-attack*.

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- So can we safely deploy Diffie-Hellman key exchange protocol?
- No there is a simple attack on the protocol called *man-in-the-middle-attack*.
- So is our security notion weak?
  - No it is a strong notion but for *passive* adversaries only.

### Diffie-Hellman Key Exchange: MITM attack

Run *Gen* to obtain (G, q, g) $G, q, g, g^x$  $G, q, g, g^{x'}$  $g^{y'}$  $g^{y}$ attacker Bob uses  $g^{x'y}$ Alice uses  $g^{xy'}$ Malcolm uses  $g^{xy'}$  with Alice  $g^{x'y}$  with Bob

### Diffie-Hellman Key Exchange: MITM attack



- So, do we actually use Diffile-Hallman key exchange protocol in practice.
  - Yes but in a more sophisticated form.

### Case study: TLS handshake protocol



- <u>Server Certificate</u>: [pk, Sign<sub>skg</sub>(pk)]
  - *pk* is the public key of the sever.
  - $sk_G$  is the secret key of the trusted authority.

### End

Slides 26-29 and 33 use Mihir Bellare's slides.