

COL702: Advanced Data Structures and Algorithms

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- Basic graph algorithms
- Algorithm Design Techniques:
 - Greedy Algorithms
 - Divide and Conquer
 - Dynamic Programming
 - Network Flow
- Computational Intractability

Computational Intractability

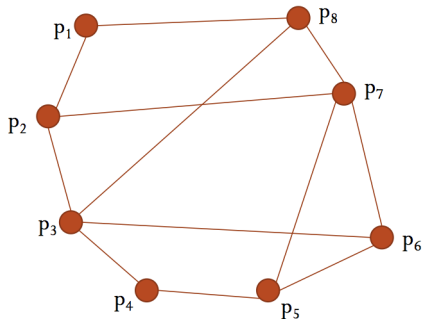
Introduction

Computational Intractability

- Is it always possible to find a fast algorithm for any problem?

Problem

Given a social network, find the largest subset of people such that no two people in the subset are friends.



Introduction

Computational Intractability

- The problem in the previous slide is called the Independent Set problem and no one knows if it can be solved in polynomial time (quickly).
- There is a whole class of problems to which Independent Set belongs.
- If you solve one problem in this class quickly, then you can solve all the problems in this class quickly.
- You can also win a million dollars!!
- We will see techniques of how to show that a new problem belongs to this class:
 - *Why: because then you can say to your boss that the new problem belongs to the difficult class of problems and even the most brilliant people in the world have not been able to solve the problem so do not expect me to do it. Also, if I can solve the problem there is no reason for me to work for you!*

Definition (Efficient Algorithms)

An algorithm is said to be *efficient* iff it runs in time polynomial in the input size. Such algorithms are also called *polynomial-time* algorithms.

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- There are lots of problems arising in various fields for which this question is unresolved.
- Question 2: Are these problems related in some manner?

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- Question 1: Given a problem, does there exist an efficient algorithm to solve the problem?
- There are lots of problems arising in various fields for which this question is unresolved.
- Question 2: Are these problems related in some manner?
- Question 3: If someone discovers an efficient algorithm to one of these difficult problems, then does that mean that there are efficient algorithms for other problems? If so, how do we obtain such an algorithm.

Computational Intractability

Polynomial-time reduction

- NP-complete problems: This is a large class of problems such that all problems in this class are equivalent in the following sense:

*The existence of a polynomial-time algorithm for any one problem in this class implies the existence of polynomial-time algorithm for **all** of them.*

Computational Intractability

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- Polynomial-time reduction:

- Consider two problems X and Y .
- Suppose there is a *black box* that solves arbitrary instances of problem X .
- Suppose any arbitrary instance of problem Y can be solved using a polynomial number of standard computational steps and a polynomial number of calls to the black box that solves instance of problem X .
- If the previous statement is true, then we say that Y is polynomial-time reducible to X . A short notation for this is $Y \leq_p X$.

Computational Intractability

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- Claim 1: BIPARTITE-MATCHING \leq_p MAX-FLOW.

Computational Intractability

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Computational Intractability

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 - If the previous statement is true, then we say that Y is polynomial-time reducible to X . A short notation for this is $Y \leq_p X$.
- Claim 2: Suppose $Y \leq_p X$. If X can be solved in polynomial time, then Y can be solved in polynomial time.
- Claim 3: Suppose $Y \leq_p X$. If Y cannot be solved in polynomial time, then X cannot be solved in polynomial time.

Computational Intractability

Polynomial-time reduction

Definition (Independent Set)

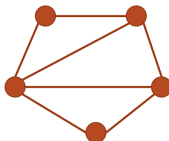
Given a graph $G = (V, E)$, a subset $I \subseteq V$ of vertices is called an independent set of G iff there are no edges between any pair of vertices in I .

Problem

INDEPENDENT-SET: Given a graph $G = (V, E)$ and an integer k , check if there is an independent set of size at least k in G .

Problem

MAXIMUM-INDEPENDENT-SET: Given a graph $G = (V, E)$, output the size of independent set of G of maximum cardinality.



Computational Intractability

Polynomial-time reduction

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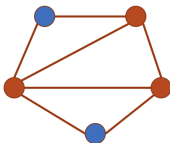
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- Claim 1: $\text{MAXIMUM-INDEPENDENT-SET} \leq_p \text{INDEPENDENT-SET}$.

Computational Intractability

Polynomial-time reduction

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Computational Intractability

Polynomial-time reduction

Definition (Vertex Cover)

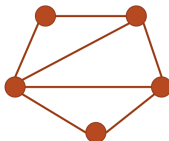
Given a graph $G = (V, E)$, a subset $S \subseteq V$ of vertices is called a vertex cover of G iff for any edge (u, v) in the graph at least one of u, v is in S .

Problem

VERTEX-COVER: Given a graph $G = (V, E)$ and an integer k , check if there is a vertex cover of size at most k in G .

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MINIMUM-VERTEX-COVER: Given a graph $G = (V, E)$, output the size of vertex cover of G of minimum cardinality.



Computational Intractability

Polynomial-time reduction

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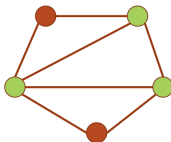
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MINIMUM-VERTEX-COVER: Given a graph $G = (V, E)$, output the size of vertex cover of G of minimum cardinality.

- Claim 3: $\text{MINIMUM-VERTEX-COVER} \leq_p \text{VERTEX-COVER}$.

Computational Intractability

Polynomial-time reduction

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- Claim 3: $\text{MINIMUM-VERTEX-COVER} \leq_p \text{VERTEX-COVER}$.
- Claim 4: $\text{VERTEX-COVER} \leq_p \text{MINIMUM-VERTEX-COVER}$.

Computational Intractability

Polynomial-time reduction

- Claim 5: $\text{INDEPENDENT-SET} \leq_p \text{VERTEX-COVER}$.

Proof of Claim 5

- Claim 5.1: Let I be an independent set of G , then $V - I$ is a vertex cover of G .

Computational Intractability

Polynomial-time reduction

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- Claim 5.1: Let I be an independent set of G , then $V - I$ is a vertex cover of G .
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Computational Intractability

Polynomial-time reduction

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- Claim 5.1: Let I be an independent set of G , then $V - I$ is a vertex cover of G .
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- Claim 5.3: G has an independent set of size at least k if and only if G has a vertex cover of size at most $n - k$.

Computational Intractability

Polynomial-time reduction

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- Claim 5.3: G has an independent set of size at least k if and only if G has a vertex cover of size at most $n - k$.
- Given an instance (G, k) of the independent set problem, create an instance $(G, n - k)$ of the vertex cover problem, make a single query to the block box for solving the vertex cover problem and return the answer that is returned by the black box. □

Computational Intractability

Polynomial-time reduction

- Claim 6: $\text{MINIMUM-VERTEX-COVER} \leq_p \text{MAXIMUM-INDEPENDENT-SET}$.

Computational Intractability

Polynomial-time reduction

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Proof of Claim 6

- Claim 6.1: G has an independent set of size k if and only if G has a vertex cover of size $n - k$.
- Make a single call to the black box for the maximum independent problem with input G . If the black box returns k , then return $n - k$. □

Computational Intractability

Polynomial-time reduction

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Another proof of Claim 6

- $\text{MINIMUM-VERTEX-COVER} \leq_p \text{VERTEX-COVER}$
- $\text{VERTEX-COVER} \leq_p \text{INDEPENDENT-SET}$
- $\text{INDEPENDENT-SET} \leq_p \text{MAXIMUM-INDEPENDENT-SET}$ □

Computational Intractability

Polynomial-time reduction

Theorem

If $X \leq_p Y$ and $Y \leq_p Z$, then $X \leq_p Z$.

Computational Intractability

Polynomial-time reduction

Problem

SET-COVER: Given a set U of n elements, a collection S_1, \dots, S_m of subsets of U , and an integer k , determine if there exist a collection of at most k of these sets whose union is equal to U .

Computational Intractability

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SET-COVER: Given a set U of n elements, a collection S_1, \dots, S_m of subsets of U , and an integer k , determine if there exist a collection of at most k of these sets whose union is equal to U .

- Claim 1: VERTEX-COVER \leq_p SET-COVER.

Computational Intractability

Polynomial-time reduction

Definition

- Boolean variables: 0-1 (true/false) variables.
- Term: A variable or its negation is called a term.
- Clause: Disjunction of terms (e.g., $(x_1 \vee \bar{x}_2 \vee x_3)$)
- Assignment: Fixing 0-1 values for each variables.
- Satisfying assignment: An assignment of variables is called a satisfying assignment for a collection of clauses if all clauses evaluate to 1 (true).
 - For example, $(x_1 \vee \bar{x}_2), (x_2 \vee \bar{x}_3), (x_3 \vee \bar{x}_1)$

Problem

SAT: Given a set of clauses C_1, \dots, C_m over a set of variables x_1, \dots, x_n determine if there exists a satisfying assignment.

Computational Intractability

Polynomial-time reduction

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Problem

3-SAT: Given a set of clauses C_1, \dots, C_m each of length at most 3, over a set of variables x_1, \dots, x_n determine if there exists a satisfying assignment.

Computational Intractability

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Computational Intractability

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- Claim 1: $\text{SAT} \leq_p \text{3-SAT}$
 - Main idea: $(t_1 \vee t_2 \vee t_3 \vee t_4) \equiv ((t_1 \vee t_2 \vee z), (z \equiv t_3 \vee t_4))$

Computational Intractability

Polynomial-time reduction

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Problem

INDEPENDENT-SET: Given a graph $G = (V, E)$ and an integer k , check if there is an independent set of size at least k in G .

- Claim 1: $3\text{-SAT} \leq_p \text{INDEPENDENT-SET}$

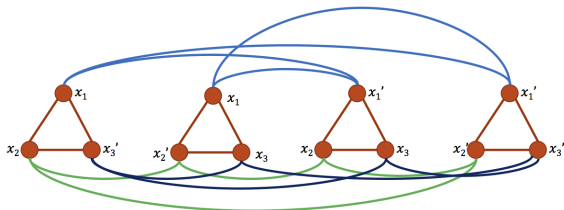
Computational Intractability

Polynomial-time reduction

- Claim 1: $3\text{-SAT} \leq_p \text{INDEPENDENT-SET}$

Proof sketch of Claim 1

- Given an instance of the 3-SAT problem (C_1, \dots, C_m) , we will construct an instance (G, m) of the INDEPENDENT-SET problem.
- We will then show that (C_1, \dots, C_m) has a satisfying assignment if and only if G has an independent set of size at least m .
- Consider an example construction:
 - 3-SAT instance:
 $(x_1 \vee x_2 \vee \bar{x}_3), (x_1 \vee \bar{x}_2 \vee x_3), (\bar{x}_1 \vee x_2 \vee x_3), (\bar{x}_1 \vee \bar{x}_2 \vee \bar{x}_3)$
 - INDEPENDENT-SET instance (G, m) for the above shown below:



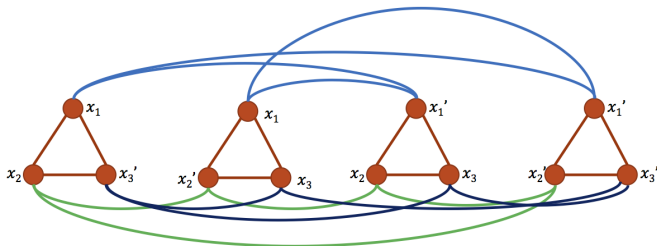
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 - INDEPENDENT-SET instance (G, m) for the above shown below:
 - Claim 1.1: If (C_1, C_2, C_3, C_4) has a satisfying assignment, then G has an independent set of size 4.



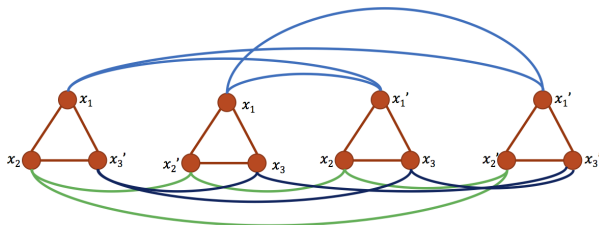
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Polynomial-time reduction

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 - INDEPENDENT-SET instance (G, m) for the above shown below:
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 - Claim 1.2: If G has an independent set of size 4, then (C_1, C_2, C_3, C_4) has a satisfying assignment.



Computational Intractability: NP and NP-complete

Computational Intractability

NP, NP-hard, NP-complete

- We said that the problems INDEPENDENT-SET, VERTEX-COVER, SAT **seem** hard.

Computational Intractability

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- Polynomial-time reductions just give pair-wise relationships between problems.
- Is there a common **theme** that binds all these problems in one computational class?

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- Polynomial-time reductions just give pair-wise relationships between problems.
- Is there a common **theme** that binds all these problems in one computational class?
- Let us try to extract a theme that is common to some of the problems we saw:
 - INDEPENDENT-SET: Given (G, k) , determine if G has an independent set of size at least k .
 - VERTEX-COVER: Given (G, k) , determine if G has a vertex cover of size at most k .
 - SAT: Given a Boolean formula Ω in CNF, determine if the formula is satisfiable.

Computational Intractability

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- Let us try to extract a theme that is common to some of the problems we saw:
 - INDEPENDENT-SET: Given (G, k) , determine if G has an independent set of size at least k .
 - Suppose there is an independent set of size at least k and someone gives such a subset as a **certificate**. Then we can verify this certificate quickly.
 - VERTEX-COVER: Given (G, k) , determine if G has a vertex cover of size at most k .
 - Suppose there is a vertex cover of size at most k and someone gives such a subset as a **certificate**. Then we can verify this certificate quickly.
 - SAT: Given a Boolean formula Ω in CNF, determine if the formula is satisfiable.
 - Suppose the formula Ω is satisfiable and someone gives such a satisfying assignment as a **certificate**. Then we can verify this certificate quickly.

Computational Intractability

NP, NP-hard, NP-complete

- Problem encoding and algorithm:

- An *instance* of a problem can be encoded using a finite string s .
- A *decision* problem X can be thought of as a set of strings on which the answer is true (or 1).
- We say that an algorithm A solves a problem X if for all strings s , $A(s) = 1$ if and only if s is in X .
- We say that an algorithm A has a polynomial running time if there is a polynomial p such that for every string s , A terminates on input s in at most $O(p(|s|))$ steps.

Computational Intractability

NP, NP-hard, NP-complete

- Efficient Certification:

- We say that algorithm B is an efficient certifier for a problem X , iff the following holds:
 - B is a polynomial time algorithm that takes two input string s and t .
 - There is a polynomial p such that for every string s , we have $s \in X$ if and only if there exists a string t such that $|t| \leq p(|s|)$ and $B(s, t) = 1$.

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- Note that B does not solve the problem but only verifies a proposed solution.
- Can we use B to solve the problem?

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- Can we use B to solve the problem efficiently?

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Computational Intractability

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- NP stands for **N**on-deterministic **P**olynomial time.
 - Non-deterministic algorithms are allowed to make non-deterministic choices (guesswork). Such algorithms can guess the certificate t for an instance s .

Computational Intractability

NP, NP-hard, NP-complete

Definition (NP)

A problem is said to be in NP iff there exists an efficient certification algorithm for the problem.

Definition (P)

A problem is said to be in P iff there exists an efficient algorithm that solves the problem.

- Theorem: $P \subseteq NP$.

Computational Intractability

NP, NP-hard, NP-complete

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- Theorem: $P \subseteq NP$.
- Claim 1: $INDEPENDENT-SET \in NP$
 - Proof sketch: The certificate is an independent set of size at least k . The certifier checks if the given set is indeed an independent set of size at least k .

Computational Intractability

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 - Proof sketch: The certificate is an independent set of size at least k . The certifier checks if the given set is indeed an independent set of size at least k .
- Claim 2: $SAT \in NP$
 - Proof sketch: The certificate is a satisfying assignment. The certifier checks if the assignment makes all clauses true.

Computational Intractability

NP, NP-hard, NP-complete

Definition (NP)

A problem is said to be in NP iff there exists an efficient certification algorithm for the problem.

Definition (P)

A problem is said to be in P iff there exists an efficient algorithm that solves the problem.

- Theorem: $P \subseteq NP$.
- Is $P = NP$?
- What are the hardest problems in NP?

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- Theorem: $P \subseteq NP$.
- Is $P = NP$?
- What are the hardest problems in NP?
- A problem $X \in NP$ is the hardest problem in NP if for all problems $Y \in NP$, $Y \leq_p X$.
- Such problems are called NP-complete problems.

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- How do we show that there is a problem that is NP-complete?
- Suppose by some **magic** we have shown that SAT is NP-complete, does that mean that there are more NP-complete problems?

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3-SAT is NP-complete.

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Proof sketch

- Claim 1: CIRCUIT-SAT is NP-complete.
- Claim 2: CIRCUIT-SAT \leq_p 3-SAT.

Computational Intractability

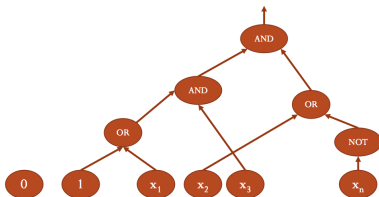
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- Claim 1: CIRCUIT-SAT is NP-complete.
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 - Circuit: A directed acyclic graph where each node is either:
 - Constant nodes: Labeled 0/1
 - Input nodes: These denote the variables
 - Gates: AND, OR, and NOT
- There is a single output node.



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Problem

CIRCUIT-SAT: Given a circuit, determine if there is an input such that the output of the circuit is 1.



Computational Intractability

NP, NP-hard, NP-complete

Theorem (Cook-Levin Theorem)

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Proof sketch

- Claim 1: CIRCUIT-SAT is NP-complete.
 - Fact: For every algorithm that runs in time polynomial in the input size n , there is an equivalent circuit of size polynomial in n .
 - Given an input instance s of any NP problem X , consider the equivalent circuit for the efficient certifier of X . The input gates of this circuit has s and t .
 - $s \in X$ if and only if this circuit is satisfiable.
- Claim 2: CIRCUIT-SAT \leq_p 3-SAT.
 - For any circuit, we can write an equivalent 3-SAT formula.

Problem

CIRCUIT-SAT: Given a circuit, determine if there is an input such that the output of the circuit is 1.

End