COL351: Analysis and Design of Algorithms

Ragesh Jaiswal, CSE, IITD

Ragesh Jaiswal, CSE, IITD COL351: Analysis and Design of Algorithms

Algorithm

Ford-Fulkerson

- Start with a flow f such that f(e) = 0
- While there is an s-t path P in G_f
 - Augment flow along an s-t path and let f' be resulting flow
 - Update f to f' and G_f to $G_{f'}$
- return(f)
- How do we prove that the flow returned by the Ford-Fulkerson algorithm is the maximum flow?

• <u>Theorem 1</u>: Let f be the flow returned by the Ford-Fulkerson algorithm. Then f maximizes $v(f) = \sum_{e \text{ out of } s} f(e)$.

Definition $(f^{in} \text{ and } f^{out})$

Let S be a subset of vertices and f be a flow. Then

$$f^{in}(S) = \sum_{e \text{ into } S} f(e) \text{ and } f^{out}(S) = \sum_{e \text{ out of } S} f(e)$$

同 ト イ ヨ ト イ ヨ ト

• <u>Theorem 1</u>: Let f be the flow returned by the Ford-Fulkerson algorithm. Then f maximizes $v(f) = \sum_{e \text{ out of } s} f(e)$.

Definition $(f^{in} \text{ and } f^{out})$

Let S be a subset of vertices and f be a flow. Then

$$f^{in}(S) = \sum_{e \text{ into } S} f(e) \text{ and } f^{out}(S) = \sum_{e \text{ out of } S} f(e)$$

Definition (s - t cut)

A partition of vertices (A, B) is called an s - t cut iff A contains s and B contains t.

Definition (Capacity of s - t cut)

The capacity of an s - t cut (A, B) is defined as $C(A, B) = \sum_{e \text{ out of } A} c(e)$.

500

• <u>Theorem 1</u>: Let f be the flow returned by the Ford-Fulkerson algorithm. Then f maximizes $v(f) = \sum_{e \text{ out of } s} f(e)$.

Proof

• <u>Claim 1.1</u>: For any s - t cut (A, B) and any s - t flow f, $v(f) = f^{out}(A) - f^{in}(A)$.

伺 ト イ ヨ ト イ ヨ ト

• <u>Theorem 1</u>: Let f be the flow returned by the Ford-Fulkerson algorithm. Then f maximizes $v(f) = \sum_{e \text{ out of } s} f(e)$.

Proof

• Claim 1.1: For any
$$s - t$$
 cut (A, B) and any $s - t$ flow f , $v(f) = f^{out}(A) - f^{in}(A)$.

Proof of claim 1.1.

$$v(f) = f^{out}(\{s\}) - f^{in}(\{s\})$$
 and for all other nodes $v \in A, f^{out}(\{v\}) - f^{in}(\{v\}) = 0$. So,

$$v(f) = \sum_{v \in A} (f^{out}(\{v\}) - f^{in}(\{v\})) = f^{out}(A) - f^{in}(A).$$

• • • • • • •

• <u>Theorem 1</u>: Let f be the flow returned by the Ford-Fulkerson algorithm. Then f maximizes $v(f) = \sum_{e \text{ out of } s} f(e)$.

Proof

- Claim 1.1: For any s-t cut (A, B) and any s-t flow f, $v(f) = f^{out}(A) - f^{in}(A).$
- Claim 1.2: Let f be any s-t flow and (A, B) be any s-t cut. Then $v(f) \le C(A, B)$.

• <u>Theorem 1</u>: Let f be the flow returned by the Ford-Fulkerson algorithm. Then f maximizes $v(f) = \sum_{e \text{ out of } s} f(e)$.

Proof

- <u>Claim 1.1</u>: For any *s*-*t* cut (A, B) and any *s*-*t* flow *f*, $v(f) = f^{out}(A) - f^{in}(A)$.
- Claim 1.2: Let f be any s-t flow and (A, B) be any s-t cut. Then $v(f) \le C(A, B)$.

Proof of claim 1.2.

$$v(f) = f^{out}(A) - f^{in}(A) \le f^{out}(A) \le C(A, B).$$

白 ト イ ヨ ト イ ヨ

• <u>Theorem 1</u>: Let f be the flow returned by the Ford-Fulkerson algorithm. Then f maximizes $v(f) = \sum_{e \text{ out of } s} f(e)$.

Proof

- <u>Claim 1.1</u>: For any *s*-*t* cut (A, B) and any *s*-*t* flow *f*, $v(f) = f^{out}(A) - f^{in}(A)$.
- Claim 1.2: Let f be any s-t flow and (A, B) be any s-t cut. Then $v(f) \le C(A, B)$.
- <u>Claim 1.3</u>: Let f be an s-t flow such that there is no s-t path in G_f . Then there is an s-t cut (A^*, B^*) such that $v(f) = C(A^*, B^*)$. Furthermore, f is a flow with maximum value and (A^*, B^*) is an s-t cut with minimum capacity.

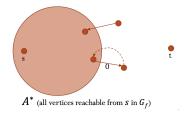
通 と イ ヨ と イ ヨ と

• Claim 1.3: Let f be an s-t flow such that there is no s-t path in G_f . Then there is an s-t cut (A^*, B^*) such that $v(f) = C(A^*, B^*)$. Furthermore, f is a flow with maximum value and (A^*, B^*) is an s-t cut with minimum capacity.

Proof of claim 1.3

• Let *A*^{*} be all vertices reachable from *s* in the graph *G_f* (see figure below). Then we have:

$$v(f) = f^{out}(A^*) - f^{in}(A^*) = f^{out}(A^*) - 0 = C(A^*, B^*)$$



4 3 5 4

Theorem (Max-flow-min-cut theorem)

In every flow network, the maximum value of s-t flow is equal to the minimum capacity of s-t cut.

• Summary:

- Ford-Fulkerson Algorithm:
 - Given network with integer capacities, find a source-to-sink path and push as much flow along the path as possible.
 - Update the residual capacity of edges in the residual graph.
 - Repeat.
- Proof of correctness:
 - The algorithm terminates (since the capacities are integers).
 - <u>Max-flow-min-cut theorem</u>: In every flow network, the maximum value of s-t flow is equal to the minimum capacity of s-t cut.

• Summary:

- Ford-Fulkerson Algorithm:
 - Given network with integer capacities, find a source-to-sink path and push as much flow along the path as possible.
 - Update the residual capacity of edges in the residual graph.
 - Repeat.
- Proof of correctness:
 - The algorithm terminates (since the capacities are integers).
 - <u>Max-flow-min-cut theorem</u>: In every flow network, the maximum value of *s*-*t* flow is equal to the minimum capacity of *s*-*t* cut.
- What if the capacities are not integers? Does the algorithm terminate?

• Summary:

- Ford-Fulkerson Algorithm:
 - Given network with integer capacities, find a source-to-sink path and push as much flow along the path as possible.
 - Update the residual capacity of edges in the residual graph.
 - Repeat.
- Proof of correctness:
 - The algorithm terminates (since the capacities are integers).
 - <u>Max-flow-min-cut theorem</u>: In every flow network, the maximum value of *s*-*t* flow is equal to the minimum capacity of *s*-*t* cut.
- What if the capacities are not integers? Does the algorithm terminate?
 - There is a network where the edges have non-integer capacities where the Ford-Fulkerson algorithm does not terminate.

伺 ト イ ヨ ト イ ヨ

Applications of Network Flow

∃ → < ∃</p>

э

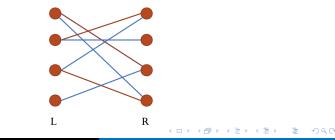
Definition (Matching in bipartite graphs)

A subset M of edges such that each node appears in at most one edge in M.

Problem

Given a bipartite graph G = (L, R, E), design an algorithm to give a maximum matching in the graph.

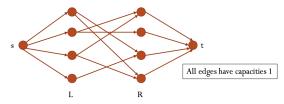
• Example:



Problem

Given a bipartite graph G = (L, R, E), design an algorithm to give a maximum matching in the graph.

• Consider the network graph below constructed from the bipartite graph.

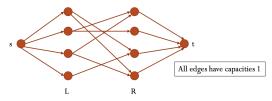


• <u>Claim 1</u>: Suppose there is an integer flow of value k in the network graph. Then the bipartite graph has a matching of size k.

Problem

Given a bipartite graph G = (L, R, E), design an algorithm to give a maximum matching in the graph.

• Consider the network graph below constructed from the bipartite graph.



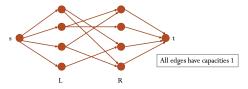
- <u>Claim 1</u>: Suppose there is an integer flow of value *k* in the network graph. Then the bipartite graph has a matching of size *k*.
 - Consider those bipartite edges along which the flow is 1. Argue that due to flow conservation these edges form a matching.

Network Flow Bipartite Matching

Problem

Given a bipartite graph G = (L, R, E), design an algorithm to give a maximum matching in the graph.

• Consider the network graph below constructed from the bipartite graph.



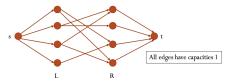
- <u>Claim 1</u>: Suppose there is an integer flow of value *k* in the network graph. Then the bipartite graph has a matching of size *k*.
 - Consider those bipartite edges along which the flow is 1. Argue that due to flow conservation these edges form a matching.
- <u>Claim 2</u>: Suppose the bipartite graph has a matching of size *k*. Then there is an integer flow of value *k* in the network graph.

Network Flow Bipartite Matching

Problem

Given a bipartite graph G = (L, R, E), design an algorithm to give a maximum matching in the graph.

• Consider the network graph below constructed from the bipartite graph.



- <u>Claim 1</u>: Suppose there is an integer flow of value *k* in the network graph. Then the bipartite graph has a matching of size *k*.
 - Consider those bipartite edges along which the flow is 1. Argue that due to flow conservation these edges form a matching.
- <u>Claim 2</u>: Suppose the bipartite graph has a matching of size *k*. Then there is an integer flow of value *k* in the network graph.
 - Consider the flow where the flow along the edges in the matching is 1.

Network Flow Bipartite Matching

Problem

Given a bipartite graph G = (L, R, E), design an algorithm to give a maximum matching in the graph.

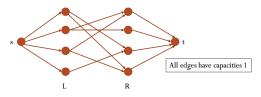


Figure: Network construction from Bipartite graph

Algorithm

Max-Matching(G)

- Construct the network G' using G as shown in Figure
- Execute the Ford-Fulkerson algorithm on G^\prime to obtain flow f
- Let M be all bipartite edges with flow value 1
- return(M)

End

Ragesh Jaiswal, CSE, IITD COL351: Analysis and Design of Algorithms

・ロン ・部 と ・ ヨ と ・ ヨ と …

æ

590