

COL106: Data Structures and Algorithms

Ragesh Jaiswal, IIT Delhi

Data Structures

Linked List

- Linked List: A collection of nodes with linear ordering defined on them.
 - Each node holds an element and points to the next node in the order.
 - The first node in the ordering is called the **head** and the last is called the **tail**.
 - The tail points to a **null** reference.
 - The data structure is accessed using a reference to the head node.
- Give the mechanism for performing the following operations along with the running time:
 - Add an element at the beginning of the list: $O(1)$
 - Add an element at the end of the list: $O(n)$
 - Delete a particular node (given its reference): $O(n)$
 - Delete the first node containing element e : $O(n)$
 - Search element e in the linked list: $O(n)$
 - Remove the first element of the list: $O(1)$
 - **Reverse the list:**

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- Question: Can you implement a stack using a Linked List? What is the running time of `Push(e)` and `Pop()` as per your implementation?

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- What we just considered is more specifically called a **singly linked list** since we save the links in only one direction. Some natural extensions are:
 - Doubly Linked List
 - Circular Linked List

Data Structures: Tree

- Tree: An abstract data type that stores elements **hierarchically**.
 - It is a collection of nodes storing elements such that there is a **parent-child** relationship between nodes.
- Basic Definition:
 - Every non-empty tree has a special node called the **root** that has no parent.
 - Every node v except the root has a *unique* parent node and every node with parent v is the **child** of v .

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- Is this a tree?

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- Is this a tree? **Yes this is an empty-tree**

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Data Structures

Tree

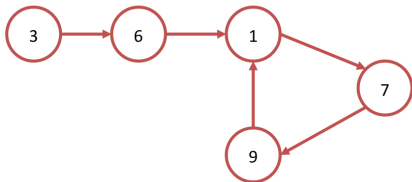
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- Is this a tree? **Yes**
- Which is the root node?



Data Structures

Tree

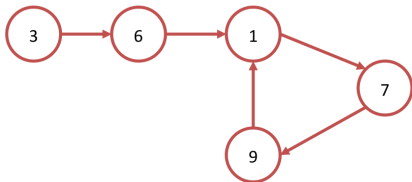
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Data Structures

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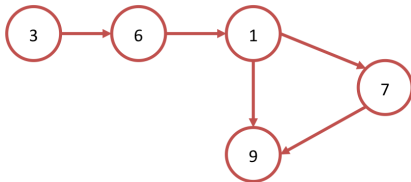
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- Is this a tree? **No**



Data Structures

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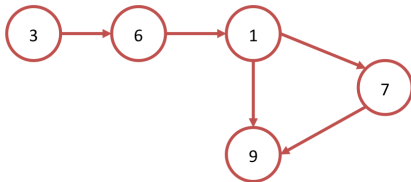
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Data Structures

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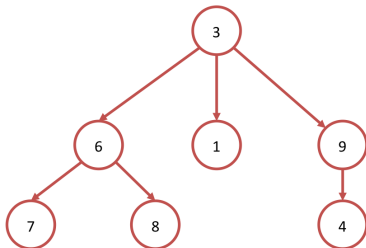
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Data Structures

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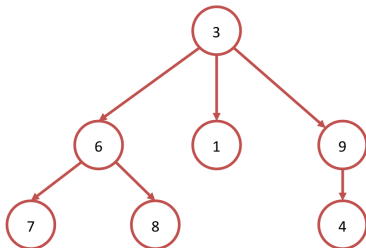
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- Terminology:
 - Two nodes that are children of the same parent are called **siblings**.
 - A node is called **external** node or a **leaf** node if it has no children.
 - A node is called **internal** if it has one or more children.
 - A node u is called an **ancestor** of another node v iff:
 - $u = v$, or
 - u is an ancestor of the parent of v .
 - A node v is a **descendent** of u iff u is an ancestor of v .
 - A **subtree** rooted at a node u is the tree consisting of all the descendents of u .

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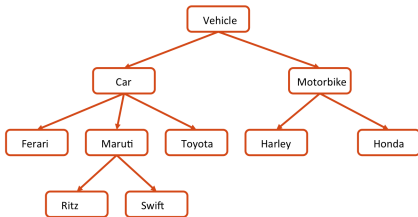


Figure : An example tree.

Data Structures

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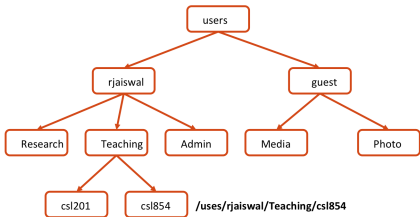


Figure : Another example tree.

Data Structures

Tree

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- More Terms:

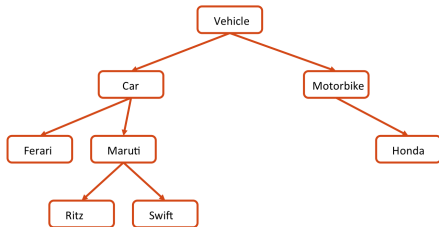
- A tree is called **ordered** if there is a linear ordering defined on the children of all the nodes.
- A **binary tree** is an ordered tree where each node has at most two children.
 - The children are called **left child** and **right child**. The left child precedes the right child in the ordering.
- A binary tree is called **proper** or **full** if all the nodes have either 0 or 2 children.
- A binary tree which is not proper is called **improper**.
- An **edge** in a tree is a pair of nodes (u, v) such that u is the parent of v .
- A **path** in a tree is a sequence of nodes such that any two consecutive nodes in the sequence form an edge.

Data Structures

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- Is this a binary tree?
 - Is this a proper binary tree?



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- The **depth** of a node v in a tree is the number of ancestors of v excluding v .
- The **height** of a node v in a tree is the length of the longest path from v to a leaf node.

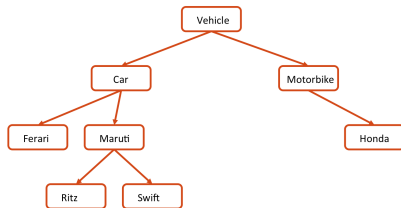
Data Structures

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- What is the depth and height of the node labeled "Maruti"?



Data Structures

Tree → Tree Traversal

- One of the most basic operations on Trees is Tree Traversal.
- Here are two ways in which the nodes of a rooted tree may be traversed.
 - Pre-order Traversal: Visit the root *before* visiting the children.
 - Post-order Traversal: Visit the root *after* visiting the sub-trees.

Data Structures

Tree → Tree Traversal

Algorithm

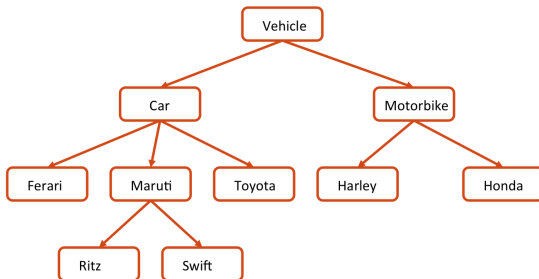
PreorderVisit(v)

- Visit the root node v
- For every child u of v :
 - PreorderVisit(u)

PostorderVisit(v)

- For every child u of v :
 - PostorderVisit(u)
- Visit the root node v

- Question: Output the nodes visited while doing a pre-order traversal in the tree below.



Data Structures

Tree → Tree Traversal

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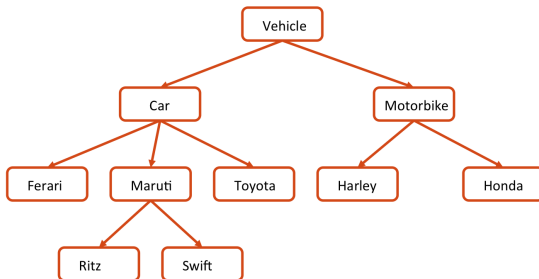
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- Question: Output the nodes visited while doing a post-order traversal in the tree below.



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Tree → Binary Tree

- A binary tree is a an ordered tree where all the nodes have at most two children.
- Each node is either is labeled as either being a left child or a right child.
- A binary tree is proper if each internal node has exactly two children or improper otherwise.

Data Structures

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- A binary tree is proper if each internal node has exactly two children or improper otherwise.
- For any given binary tree T , let:
 - N denote the number of nodes in the T .
 - L denote the number of external nodes (or leaves) in T .
 - I denote the number of internal nodes in T .
 - H denote the height of T . Height of a tree is equal to the height of the root.
- Show that:
 - 1 $H + 1 \leq N \leq 2^{H+1} - 1$
 - 2 $1 \leq L \leq 2^H$
 - 3 $H \leq I \leq 2^H - 1$
 - 4 $\log(N + 1) - 1 \leq H \leq N - 1$

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 - 5 The number of edges is equal to $(N - 1)$.

End